



Aras Innovator 34

Configurable User Interface Admin Guide

Document #: D-008095

Last Modified: 01/07/2025

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1 Introduction

This section explains the purpose and scope of the guide and describes the target audience.

1.1 Purpose and Scope of This Guide

1.1.1 Purpose

This guide describes how to configure the layout and behavior of the Aras Innovator user interface (UI). It also includes many examples to demonstrate how to implement common use cases.

1.1.2 Scope

The scope of this guide covers common UI controls in the Aras Innovator web client including the table of contents, toolbars, menus, keyboard shortcuts, item views, sidebars, headers, and title bars.

The scope of this guide does not include ItemTypes, Forms, Life Cycles, Workflows, or other general administration tasks the Aras Innovator web client.

1.2 Target Audience

This guide is written for administrators and developers who are responsible for configuring the user interface of the Aras Innovator software.

1.3 Guide Organization

The Configurable User Interface Administrator Guide is composed of the following content sections:

Table 1: Sections of the Configurable User Interface Administrator Guide

Convention	Description
Section 2: Configurable User Interface	This section provides a detailed description of the Configurable User Interface (CUI) which provides the underlying architecture for many of the configurable UI elements in the Aras Innovator web client. Understanding this framework may be helpful for developers who want to develop complex custom interfaces, but simple implementations may not require this level of technical detail.
Section 3: Table of Contents Editor	This section describes the Table of Contents Editor, a visual interface for administrators to configure the table of contents (TOC).
Section 4: Examples	This section contains step-by-step instructions on how to configure common use cases. These use cases are grouped by UI elements.

2 Configurable User Interface

This section describes the underlying technical details of configuring the Aras Innovator web client. For hands-on instructions, see Section 4.

2.1 Understanding the CUI Data Model

The Configurable User Interface, or CUI, is a modeling mechanism in Aras Innovator that allows administrators to define the layout and behavior of a client application. Standard features like the table of contents (TOC), sidebars, toolbars, menus, keyboard shortcuts, and accordion sections within item views are modeled with CUI controls.

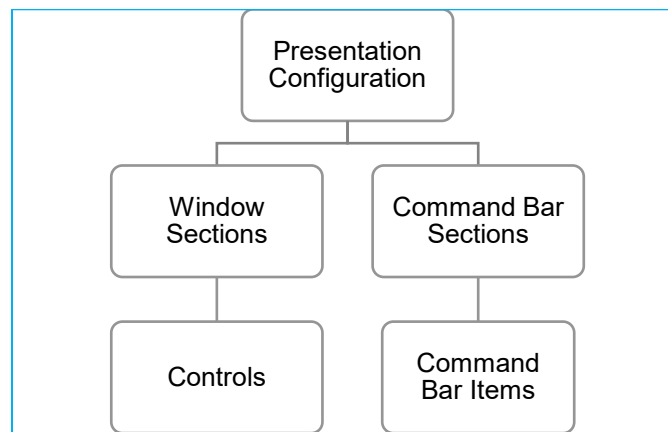


Figure 1. A simplified diagram of the CUI data model

2.2 Presentation Configurations

Presentation Configurations serve as containers for CUI configurations, defining the scope of the related CUI items as either *global* or *ItemType-specific*.

A *global* Presentation Configuration is associated with a specific client via the “presentation” item property on a Client Presentation item. In a standard Aras Innovator database, there is a single Client Presentation item to identify the global Presentation Configuration that defines the layout and UI elements that are inherited throughout the Aras Innovator web client.

Note: The CUI data model was architected with the intent that the user interface of any client application could be defined in the Aras Innovator database. That’s why there’s only one Client Presentation item in an out of the box Aras Innovator database – only the Aras Innovator web client is defined by default. However, an admin could create another Client Presentation to define the UI of a custom client application or connector.

The scope of an *ItemType-specific* Presentation Configuration is determined by relating it to an ItemType via the Client Style relationship tab. These Presentation Configurations allow administrators to override or augment the global configuration for a specific ItemType without affecting the UI of every ItemType.

As of Aras Innovator version 12.0, ItemType-specific Presentation Configurations are also used in conjunction with an ItemType’s TOC Access relationship(s) to determine where – and whether – the ItemType is displayed in the table of contents (TOC). Admins don’t need to manually create the CUI items

that display ItemTypes in the TOC; however, they will need to package the CUI configuration for any custom ItemTypes.

2.3 Window Sections

Window Sections are used to define the layout of a client application screen. Because they're related to Presentation Configuration items, Window Sections can be inherited globally or defined for an ItemType-specific scope to create different layouts.

If we look at the Window Sections related to the global Presentation Configuration in a standard Aras Innovator database, we can see examples of the two ways to define a Window Section – *declaratively* and *dynamically*.

The screenshot displays the Aras Innovator CUI Admin interface. At the top, there's a 'Global' header with a star icon. Below it is a toolbar with icons for Edit, Refresh, Undo, Redo, and a search icon. The main content area is divided into two sections. The first section, 'Presentation Configuration', has fields for 'Color' and 'Name' (set to 'Global'). The second section, 'Command Bar Section', is titled 'cui_PresentConfigWinSection' and contains a sub-section 'cui_WindowSection' with a star icon. Below this is a table with the following data:

Classification	Name	Location [...]	Builder Method [...]	Description	For Identity [...]	For Classifica...
Data Model	ItemView.Default	ItemView			World	
Method	ItemMenu.FormTab.ItemTypeLabel	ItemView	ItemView_FormTab_ReplaceLabel		World	
Method	ItemView.RelationshipTabs	ItemView	cui_RelationshipsBuilder		World	

At the bottom of the table, there's a pagination bar showing '< Prev', 'Next >', 'Page: 1 of 1', '3 Results', and a search icon.

Figure 2. Globally scoped Window Sections

Declaratively defined Window Sections are configured by an administrator at “design time” and are identified with the *Data Model* classification. At runtime, the client application retrieves the Window Section and its child Controls to determine how the UI should be displayed. This approach is useful for defining client screens (or areas of client screens) when the desired layout is known in advance.

On the other hand, *dynamically-defined* Window Sections are populated by a Builder Method at runtime – hence the *Method* classification. This approach is often used for making minor adjustments, like updating the label displayed on a declaratively defined element, or completely populating a section based on the context item, as in the case of the default ItemView.RelationshipTabs Window Section.

2.4 Controls

Controls define the layout of the client UI within a parent Window Section. Using the Action property on the `cui_WindowSectionControl`, admins can *add*, *remove*, *replace*, or *clear all* Controls from a Window Section.

Type	Name	Label	Location [...]	Additional Data	Parent [...]	ARIA Label	Sort Order	Action	All
Toolbar Control	ItemView.TitleBar		ItemView.TitleBar	{ "cssClass": "...			128	Add	
Accordion Ele...	ItemView.FormAccordion						384	Add	
Tab Container...	ItemView.FormAccordionTabs			{ "attributes": "...	ItemView.FormAccordion		512	Add	
Tab Element ...	ItemView.FormTab				ItemView.FormAccordion ...		640	Add	
Form Control	ItemView.Form				ItemView.FormTab		768	Add	
Accordion Ele...	ItemView.RelationshipAccordion			{ "cssClass": "...			896	Add	
Tab Container...	ItemView.RelationshipAccordionTabs			{ "attributes": "...	ItemView.RelationshipAcc...		1024	Add	
Toolbar Control	ItemView.Toolbar			{ "cssClass": "...	ItemView.Co...		928	Add	

Figure 3. Example Window Section and Controls

See the following list for more details about the different types of Controls. Different classifications will support different relationship properties and different options in the Additional Data property.

2.4.1.1 Toolbar Control

The *Toolbar Control* type indicates where a command bar may be rendered in the client UI.

Use the Location property on the Control item to identify the Location that the associated `CommandBarSection` item should also use.

The Additional Data property optionally supports `cssClass` and `attributes` properties. See the default `ItemView.TitleBar` and `ItemView.Toolbar` items for examples.

2.4.1.2 Accordion Element Control

The *Accordion Element Control* type indicates where a collapsible accordion element may be rendered. An Accordion Element Control may be identified as the parent of one or more other controls.

The Additional Data property optionally supports `cssClass` property. See the default `ItemView.RelationshipAccordion` item for examples.

2.4.1.3 Tab Container Control

The *Tab Container Control* type indicates where a group of Tab Element Controls may be rendered. The end user can click through the tabs in a single container, alternating between the content of the child Tab Element Controls.

Use the Parent property on the `cui_WindowSectionControl` relationship to identify the Accordion Element Control the Tab Container Control should appear in.

The Additional Data property optionally supports the *cssClass* property. See the default *ItemView.RelationshipAccordionTabs* item for examples.

2.4.1.4 Tab Element Control

The *Tab Element Control* type indicates where a single tab may be rendered. A Tab Element Control may be identified as the parent of one or more other controls.

Use the Parent property on the *cui_WindowSectionControl* relationship to identify the Tab Container Control the Tab Element Control should appear in.

2.4.1.5 Form Control

The *Form Control* type indicates that a Form definition may be rendered in the client UI.

Use the Parent property on the *cui_WindowSectionControl* relationship to identify the Tab Element Control the Form content should appear in.

2.5 Command Bar Sections

On the surface, Window Sections and Command Bar Sections appear very similar – they’re both related to Presentation Configurations, they can be defined either declaratively or dynamically, and they have many of the same properties. However, the two types serve different functions. While Window Sections and Controls define the *layout* of the client application screens, Command Bar Sections define the *content*.

The screenshot displays the Aras Innovator CUI Admin interface. On the left, the 'ItemView.Toolbar' control is selected, showing its properties: Name (ItemView.Toolbar), Label, and Location (ItemView.ItemCommandBar). The 'Additional Data' section shows a CSS class: 'aras-commandbar aras-commandbar'. Below this, the 'Methods' section is visible. On the right, the 'itemview.itemcommandbar.default' Command Bar Section is selected, showing its properties: Name (itemview.itemcommandbar.default), Location (ItemView.ItemCommandBar), Classification (Data Model), Label (Item View Default Command Bar), and Description. Below the properties, the 'Command Bar Item' section shows a table of Command Bar Items.

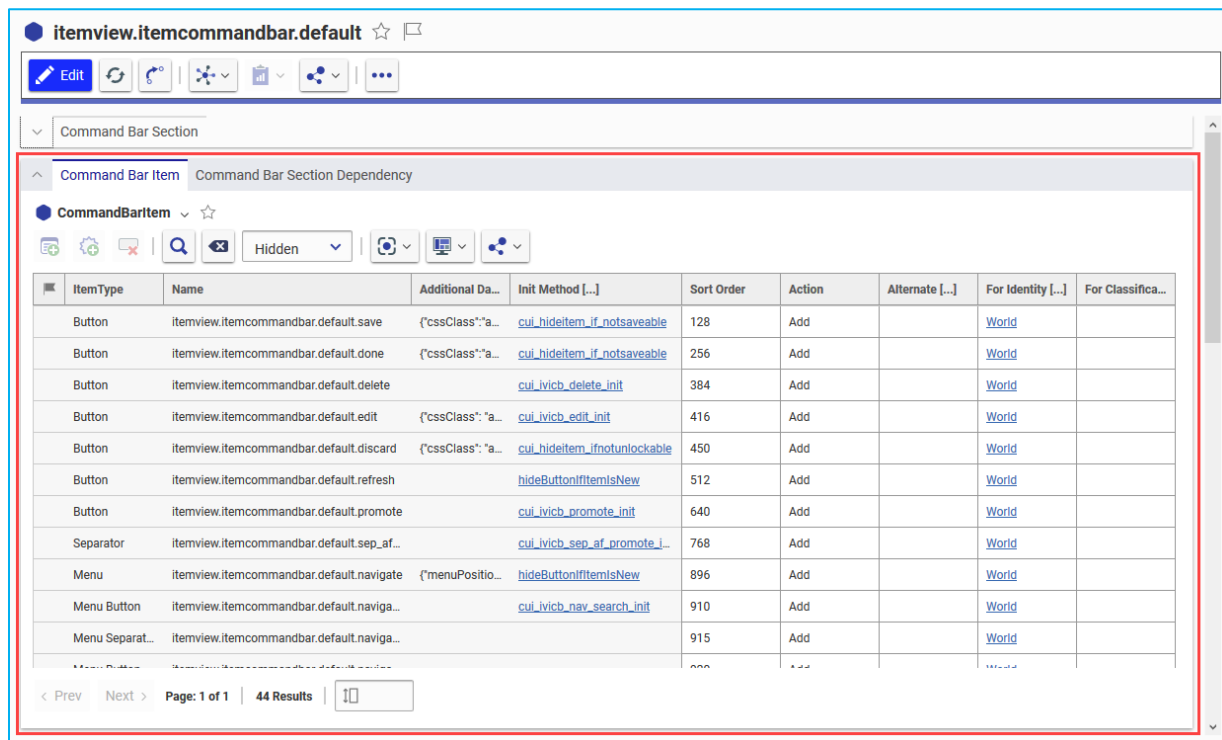
Item Type	Name	Additional Data	Init Method [...]	Sort Order	Action	Alternate [...]	For Identity [...]	For Classification [...]
Button	itemview.itemcommandbar.default.save	['cssClass': 'a...	cui_hideitem_if_notsaveable	128	Add		World	
Button	itemview.itemcommandbar.default.done	['cssClass': 'a...	cui_hideitem_if_notsaveable	256	Add		World	
Button	itemview.itemcommandbar.default.delete		cui_ivicb_delete_init	384	Add		World	
Button	itemview.itemcommandbar.default.edit	['cssClass': 'a...	cui_ivicb_edit_init	416	Add		World	
Button	itemview.itemcommandbar.default.discard	['cssClass': 'a...	cui_hideitem_ifnotunlockable	450	Add		World	
Button	itemview.itemcommandbar.default.refresh		hideButtonIfItemsNew	512	Add		World	
Button	itemview.itemcommandbar.default.promote		cui_ivicb_promote_init	640	Add		World	

Figure 4. ItemView Toolbar Control and corresponding Command Bar Section

Consider this example based on the standard global CUI configuration. The *ItemView.Default* Window Section declares that the Aras Innovator web client has an “ItemView” screen, and one of the related Controls indicates that the ItemView has a toolbar element with the *ItemView.ItemCommandBar* Location. To determine the content of the layout defined by the Window Section and its Controls, we just need to find the Command Bar Section with the same Location and check out its related Command Bar Items.

2.6 Command Bar Items

So far, we've defined the *layout* of the client UI (Window Sections and Controls) and we've defined the *content* of the UI (Command Bar Sections and their relationships to Command Bar Items), but we haven't defined the *behavior* of the UI. That's where Command Bar Items differ from the rest of the data model we've reviewed so far – they provide the ability to execute logic based on user interaction, client state, and item context in addition to the add, remove, replace, and clear all actions on the relationship.



ItemType	Name	Additional Da...	Init Method [...]	Sort Order	Action	Alternate [...]	For Identity [...]	For Classifica...
Button	itemview.itemcommandbar.default.save	{'cssClass': 'a...	cui_hideitem_if_notsaveable	128	Add		World	
Button	itemview.itemcommandbar.default.done	{'cssClass': 'a...	cui_hideitem_if_notsaveable	256	Add		World	
Button	itemview.itemcommandbar.default.delete		cui_lvicb_delete_init	384	Add		World	
Button	itemview.itemcommandbar.default.edit	{'cssClass': 'a...	cui_lvicb_edit_init	416	Add		World	
Button	itemview.itemcommandbar.default.discard	{'cssClass': 'a...	cui_hideitem_ifnotunlockable	450	Add		World	
Button	itemview.itemcommandbar.default.refresh		hideButtonIfItemsNew	512	Add		World	
Button	itemview.itemcommandbar.default.promote		cui_lvicb_promote_init	640	Add		World	
Separator	itemview.itemcommandbar.default.sep_af...		cui_lvicb_sep_af_promote_...	768	Add		World	
Menu	itemview.itemcommandbar.default.navigate	{'menuPositio...	hideButtonIfItemsNew	896	Add		World	
Menu Button	itemview.itemcommandbar.default.naviga...		cui_lvicb_nav_search_init	910	Add		World	
Menu Separat...	itemview.itemcommandbar.default.naviga...			915	Add		World	

Figure 5. Default ItemView Command Bar Items

Command Bar Items are also implemented differently. While Window Sections, Controls, and Command Bar Sections all used classifications to differentiate items, the CommandBarItem ItemType is implemented as a polymorphic ItemType.

See the list in the following section for more details on the various ItemType that are implemented as sources of the CommandBarItem poly ItemType.

2.6.1.1 Button

A *CommandBarButton* item represents an element that triggers an action. It can be single state, where a click executes the same action every time, or it can have two states – active and inactive.

Buttons support multilingual labels, multilingual tooltips, images, and the following properties:

- *Additional Data*: supports *cssClass*
- *Init Method*: a Method, often used to show, hide, enable, or disable an element when initialized
- *Click Method*: a Method used to execute some logic when the element is clicked by a user
- *Include Events*: state change events that should trigger the item's initialization method

See the default *itemview.itemcommandbar.default.save* item for an example.

2.6.1.2 Checkbox

A *CommandBarCheckbox* represents a single, atomic item in any non-menu container that can be toggled on/off. Can be styled as a checkbox or radio button.

Checkboxes support multilingual labels, multilingual tooltips, and the following properties:

- *Additional Data*: supports custom parameters
- *Init Method*: a Method, often used to show, hide, enable, or disable an element when initialized
- *Click Method*: a Method used to execute some logic when the element is clicked by a user
- *Include Events*: state change events that should trigger the item's initialization method

2.6.1.3 Dropdown

A *CommandBarDropDown* item represents a combobox element. The element's options are populated from the Additional Data property merged with the result of the Init Method.

Dropdowns support multilingual labels, multilingual tooltips, images, and the following properties:

- *Additional Data*: supports *cui_items*, an array of objects each containing an id and name or label
- *Init Method*: a Method, often used to show, hide, enable, or disable an element when initialized
- *Click Method*: a Method used to execute some logic when the element is clicked by a user
- *Include Events*: state change events that should trigger the item's initialization method

Note: If the Init Method returns false or an empty array, the dropdown control will not be created.

2.6.1.4 Separator

A *CommandBarSeparator* represents a divider to visually separate items in any non-menu container.

Separators support the following properties:

- *Additional Data*: supports custom parameters
- *Init Method*: a Method, often used to show, hide, enable, or disable an element when initialized
- *Include Events*: state change events that should trigger the item's initialization method

See the default *itemview.itemcommandbar.default.sep_af_promote* item for an example.

2.6.1.5 Menu

A *CommandBarMenu* represents a hierarchical menu that can contain *CommandBarMenuButton* items or other *CommandBarMenu* items.

Menus support multilingual labels, multilingual tooltips, images, and the following properties:

- *Parent Menu*: the parent `CommandBarMenu` item if this item is a sub-menu
- *Additional Data*: supports *menuPosition*
- *Init Method*: a Method, often used to show, hide, enable, or disable an element when initialized
- *Click Method*: a Method used to execute some logic when the element is clicked by a user
- *Include Events*: state change events that should trigger the item's initialization method

See the default `itemview.itemcommandbar.default.navigate` item for an example.

2.6.1.6 Menu Button

A `CommandBarMenuButton` represents a single, atomic button in a menu with some associated logic.

Menu Buttons support multilingual labels, multilingual tooltips, images, and the following properties:

- *Parent Menu*: the parent `CommandBarMenu` item
- *Additional Data*: supports custom parameters
- *Init Method*: a Method, often used to show, hide, enable, or disable an element when initialized
- *Click Method*: a Method used to execute some logic when the element is clicked by a user
- *Include Events*: state change events that should trigger the item's initialization method

See the default `itemview.itemcommandbar.default.navigate.structurebrowser` item for an example.

2.6.1.7 Menu Separator

A `CommandBarMenuSeparator` represents a divider to visually separate items in a menu.

Menu Separators support the following properties:

- *Parent Menu*: the parent `CommandBarMenu` item
- *Additional Data*: supports custom parameters
- *Init Method*: a Method, often used to show, hide, enable, or disable an element when initialized
- *Include Events*: state change events that should trigger the item's initialization method

See the default `itemview.itemcommandbar.default.navigate.aftersearch` item for an example.

2.6.1.8 Menu Checkbox

A `CommandBarMenuCheckbox` represents a single, atomic item in a menu that can be toggled on/off. Can be styled as a checkbox or radio button.

Menu Checkboxes support multilingual labels, multilingual tooltips, and the following properties:

- *Parent Menu*: the parent `CommandBarMenu` item
- *Additional Data*: supports custom parameters
- *Init Method*: a Method, often used to show, hide, enable, or disable an element when initialized
- *Click Method*: a Method used to execute some logic when the element is clicked by a user
- *Include Events*: state change events that should trigger the item's initialization method

A `CommandBarShortcut` item represents a keyboard shortcut that triggers an action. It can only be used with specific Locations intended for shortcuts.

Shortcuts support the following properties:

- **Additional Data:** supports *stopPropagation*, *useCapture*, *preventDefault*, *preventBlur*, and *context*
 - *stopPropagation*: Boolean property, prevents further propagation of the current event
 - *useCapture*: Boolean property, set to true if the “this” pointer must point to the context item
 - *preventDefault*: Boolean property, cancels the default event if it’s cancelable, without stopping further propagation
 - *preventBlur*: Boolean property, prevents the blur event if set to true and a domNode has the focus
 - *context*: Object property, the “this” pointer references this object if useCapture is true
- **Click Method:** a Method used to execute some logic when the shortcut is keyed in by a user
- **Shortcut:** the key combination for triggering the shortcut

Table 3 lists valid shortcut combinations:

Table 2: Valid shortcuts

Ctrl+	Shift+	Ctrl+Shift+	Button on keyboard
Supported	Supported	Supported	a-z
Supported	Supported	Supported	0-9
Supported	Supported	Supported	Num0-Num9
Supported	Supported	Supported	~
Supported	Supported	Supported	tab
Supported	Supported	Supported	enter
Supported	Supported	Supported	insert
Supported	Supported	Supported	delete
Supported	N/A	N/A	pageup, pagedown, home, end
Supported	N/A	N/A	F1-F12
Supported	N/A	N/A	arrows, Num-arrows
Supported	N/A	N/A	<, >
Supported	N/A	N/A	[,]
Supported	N/A	N/A	-, +, Num-, Num+

See the default *com.aras.innovator.cui_default.mws_delete* item for an example.

2.6.1.9 Edit

The Edit ItemType enables you to create a text box control and use it in a Command Bar to capture data relevant to a particular command.

The Edit option supports multilingual labels, multilingual tooltips, and the following properties:

- *Additional Data*: supports custom parameters
- *On Keydown Method*: a Method used to execute some logic when the shortcut is keyed in by a user
- *Init Handler*: a Method, often used to show, hide, enable, or disable an element when initialized

The following screenshot shows an example using the Class Structure dialog box:

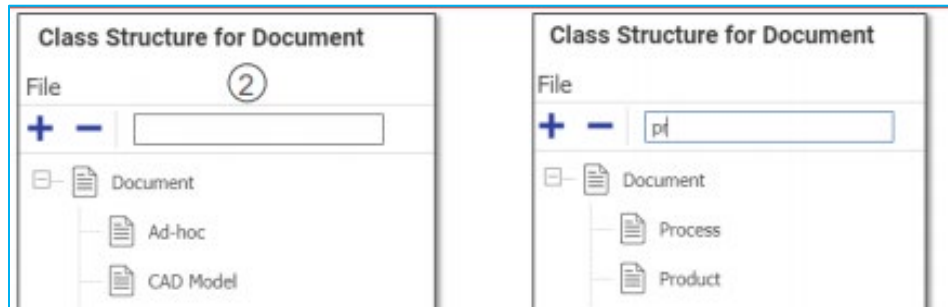


Figure 6.

In this example, entering “pr” in the search box displays only those documents that start with the letters “pr” enabling you to create a class structure for documents.

The Edit ItemType enables you to create a text box control which can be placed in a command bar to capture data relevant to a command. The following figure shows an example using the CommandBarEdit ItemType.

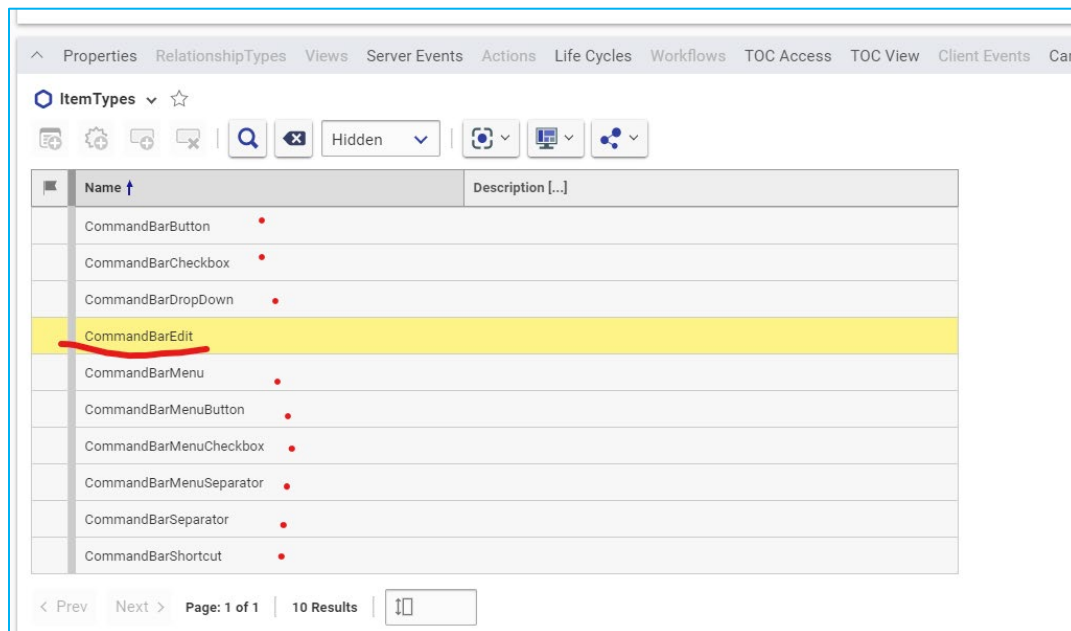


Figure 7.

2.7 Common CUI Properties

The following properties occur on most or all CUI ItemTypes.

2.7.1.1 Location

The *Location* property indicates the intended location or purpose of the CUI item. In Aras Innovator 11.0, this property was based on a List of predefined values. As part of the UX/UI enhancements included in Aras Innovator 12.0, the property was changed to an Item property with data source *cui_Location*. This update improves the ability for admins to define their own custom locations for client applications.

2.7.1.2 For Identity

The *For Identity* property indicates that the members of the identity will be affected by the CUI configuration item.

For example, if a Command Bar Section has a relationship to a Button with the *Add* action and the *For Identity* property is set to *World*, all users will see the button.

If a Command Bar Section has another relationship to the same Button with the *Remove* action and the *For Identity* property is set to *All Suppliers*, all users **except** members of the *All Suppliers* identity will see the button.

2.7.1.3 For Classification

The *For Classification* property indicates that the CUI configuration item will be evaluated when the context item has the specified classification.

For example, if a Command Bar Section has a relationship to a Button with the *Add* action and the *For Classification* property is set to *Component*, all users will see the button only when the context item has the *Component* classification.

3 Table of Contents Editor

This section describes the functionality of the Table of Contents (TOC) Editor.

3.1 Purpose of the Table of Contents Editor

The TOC Editor provides a WYSIWYG-style editing experience for administrators who configure the Aras Innovator table of contents. This feature is intended to meet the following goals.

1. **Reduce Context Switching:** Admins can configure all TOC content in a single interface. No need to switch between tabs and edit individual ItemTypes.
2. **Improve Visibility:** Admins can instantly see the results of their edits without logging out and back into Aras Innovator. The “View As” functionality also enables admins to see the TOC view for different users and groups, making it easier to test and troubleshoot their updates.
3. **Simplify Packaging:** The TOC Editor automatically packages the CUI objects that are used to render the TOC controls.

3.2 Understanding the Editor Interface

The TOC Editor is comprised of three main sections: the toolbar, the contents pane, and the details pane.

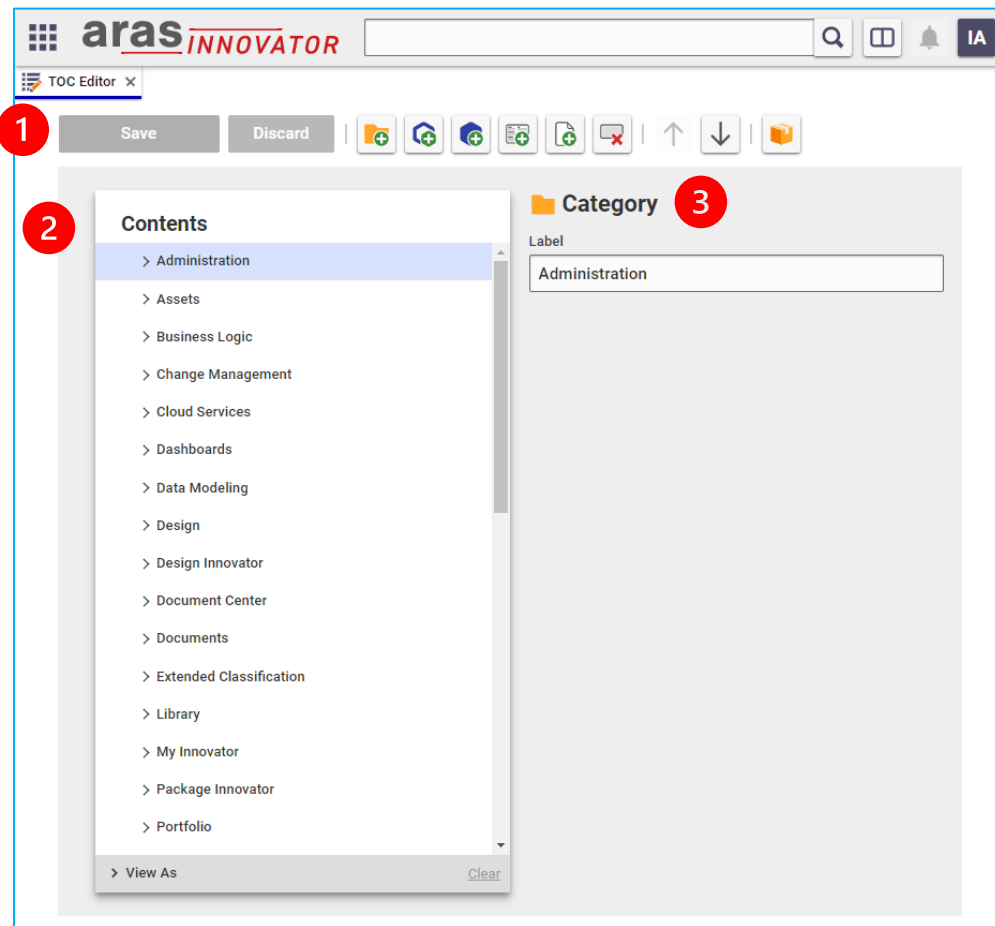


Figure 8. Viewing the TOC Editor

3.2.1 Editor Toolbar

The TOC Editor toolbar contains the following controls.

- **Save:** Saves the current changes in the editor. If the editor tab is closed before the user clicks Save, all changes made since the last save will be lost. This button will be disabled if there are no changes in the editor.
- **Discard Changes:** Discards the current changes in the editor. This button will be disabled if there are no changes in the editor.
- **Add Category:** Adds a new Category to the TOC. If another Category is selected when this button is clicked, the new Category will be created as a child of the selected Category. If no Category is selected, the new Category will be created at the bottom of the TOC.
- **Add ItemType:** Adds a new ItemType button to the TOC. If a Category is selected when this button is clicked, the new ItemType button will be created as a child of the selected Category. If no Category is selected, the new ItemType button will be created at the bottom of the TOC.

- **Add Item:** Adds a new Item button to the TOC. An Item button displays a specific item in a new tab when a user clicks it. If a Category is selected when this button is clicked, the new ItemType button will be created as a child of the selected Category. If no Category is selected, the new ItemType button will be created at the bottom of the TOC.
- **Add Form:** Adds a new Form button to the TOC. A Form button displays an Aras Innovator form in a new tab when a user clicks it.
- **Add Page:** Adds a new Page button to the TOC. A Page button displays an HTML page in a new tab when a user clicks it.
- **Delete:** Deletes the currently selected Category or ItemType button.
- **Move Up:** Moves the selected Category or ItemType button within its parent Category. This button will be disabled if the selected Category or ItemType button cannot be moved higher.
- **Move Down:** Moves the selected Category or ItemType button within its parent Category. This button will be disabled if the selected Category or ItemType button cannot be moved lower.

3.2.2 Contents Pane

The pane on the left side of the TOC Editor displays all Categories and ItemType buttons that are configured in the Aras Innovator database. It also includes several options for filtering the content.

3.2.2.1 View As: Identity

Using the Identity “View As” filter at the bottom of the Contents Pane, admins can choose to view only the TOC configuration for a specified user or group. The TOC Editor will enter a read-only mode when the View As filter is active.

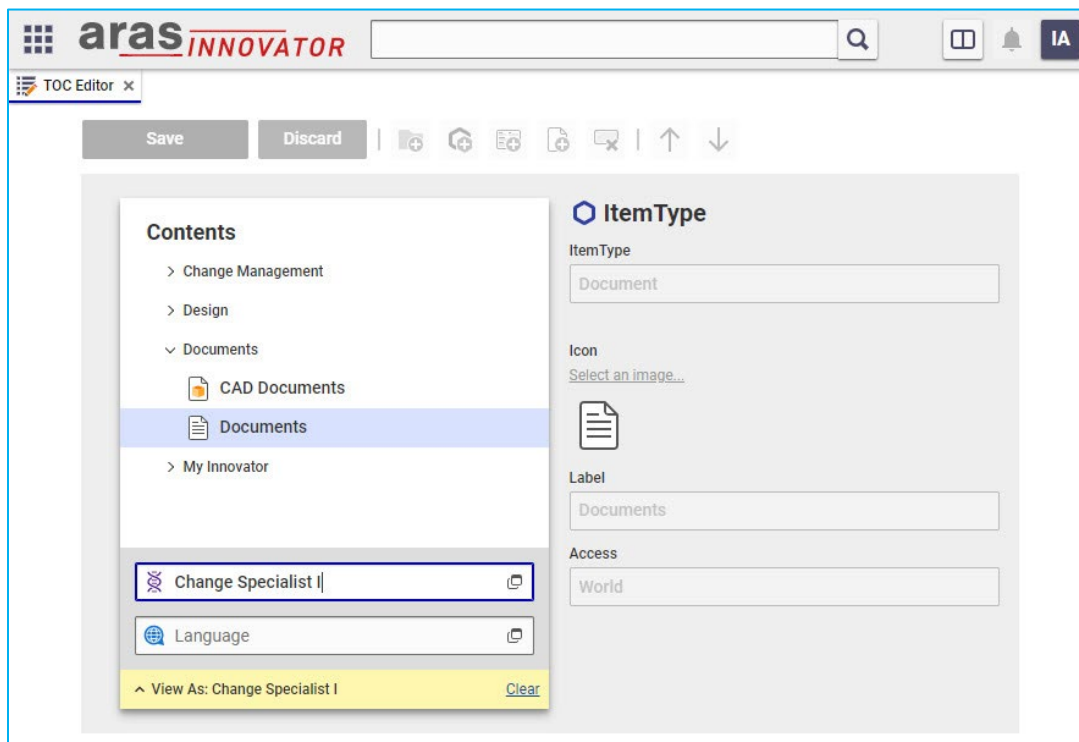


Figure 9. Viewing the TOC as a member of Change Specialist I

3.2.2.2 View As: Language

Using the Language “View As” filter at the bottom of the Contents Pane, admins can choose to view a user’s or group’s TOC configuration in a specific language. The TOC Editor will enter a read-only mode when the View As filter is active.

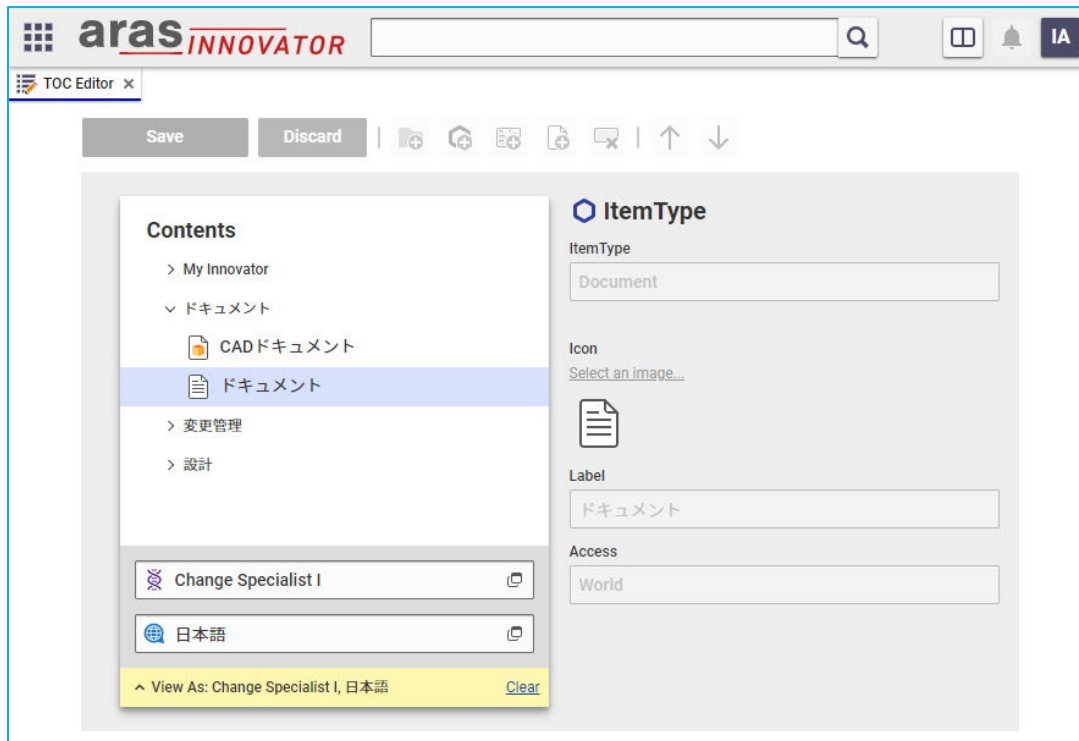


Figure 10. Viewing the TOC as a Change Specialist I with Japanese client settings

Note: The Language filter will be enabled only when an Identity is specified and there are two or more languages configured in the Aras Innovator database. For more details on configuring Aras Innovator for multiple languages, please refer to the Configuring Internationalization documentation.

3.2.3 Details Pane

The pane on the right side of the TOC Editor displays a form for viewing and editing the properties of the selected row in the Contents Pane.

3.2.3.1 No Item Selected

When no items are selected in the Contents Pane, the Details Pane shows general properties for the TOC. This is the default view when the TOC Editor opens.

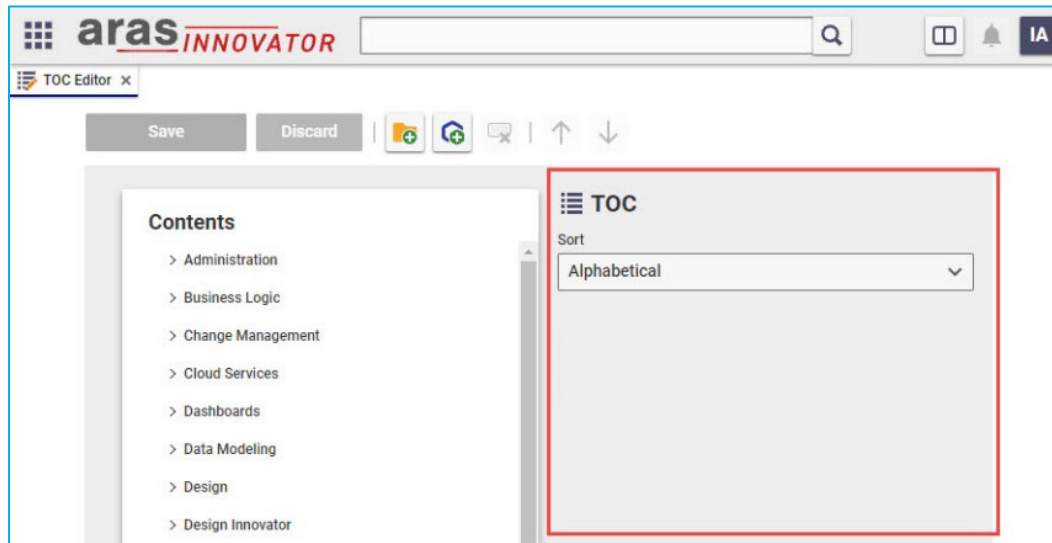


Figure 11. Properties for the TOC are shown when no items are selected

- **Sort:** Determines the order that the Aras Innovator web client renders the TOC elements.
 - **Alphabetical:** The default setting is *Alphabetical*, which sorts TOC Categories and their child items in alphabetical order. This setting is consistent with the behavior of Aras Innovator 12 and earlier releases.

Note: The order of items in the Contents Pane and the actual TOC may appear different when the sort properties is set to *Alphabetical*.

- **Custom:** This setting sorts the TOC Categories and ItemType buttons according to the order defined in the TOC Editor.

To deselect an item in the Contents Pane and show the TOC properties, click the **Contents** header in the Contents Pane.

3.2.3.2 Category Selected

When a Category is selected in the Contents Pane, the Details Pane shows a form for viewing and editing the properties of that Category.

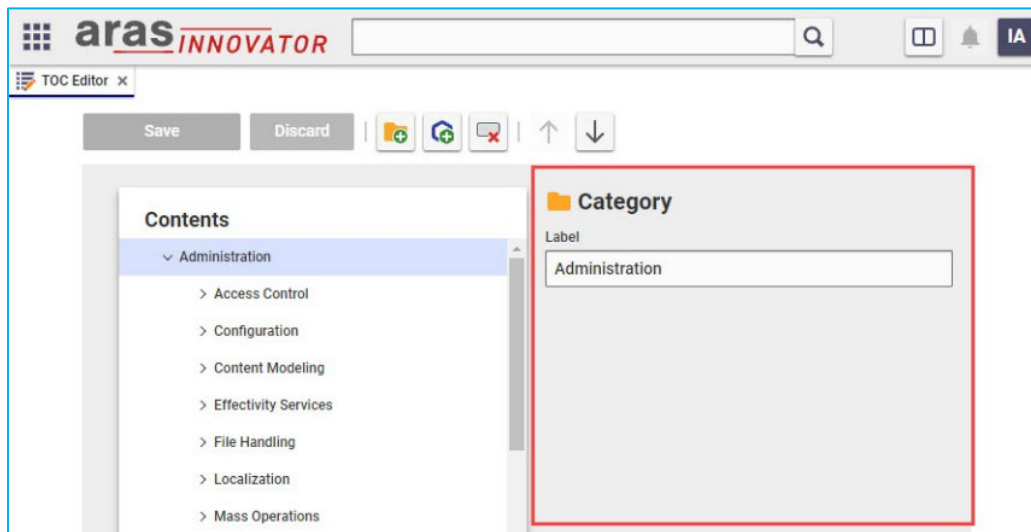


Figure 12. Properties for the selected Category

- **Label:** This multilingual property defines the text that is shown for the Category in the TOC.

3.2.3.3 ItemType Button Selected

When an ItemType button is selected in the Contents Pane, the Details Pane shows a form for viewing and editing the properties of that ItemType button.

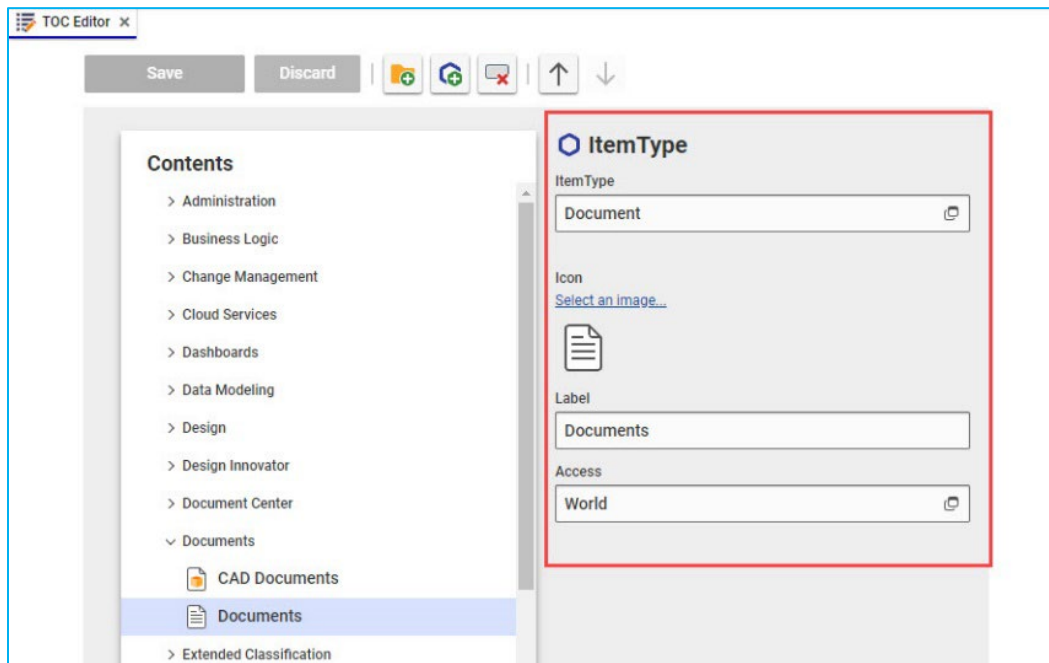


Figure 13. Properties for the selected ItemType button

- **ItemType:** Sets the ItemType associated with the button. When the button is clicked in the TOC, the Navigation Pane will display the user's favorite searches, favorite items, and common actions for that ItemType.
- **Icon:** Defines the icon that appears on the button in the TOC.
- **Label:** This multilingual property defines the text that is shown on the button in the TOC.
- **Access:** Defines which Identity members will see this button in the TOC.

Note: Each button can only be configured for a single Identity. To display an ItemType in the TOC for multiple Identities, either create a separate button for each Identity or use a group Identity that encompasses all individuals or groups who should see that ItemType in the TOC.

3.2.3.4 Item Button Selected

When an Item button is selected in the Contents Pane, the Details Pane shows a form for viewing and editing the properties of that Item button.

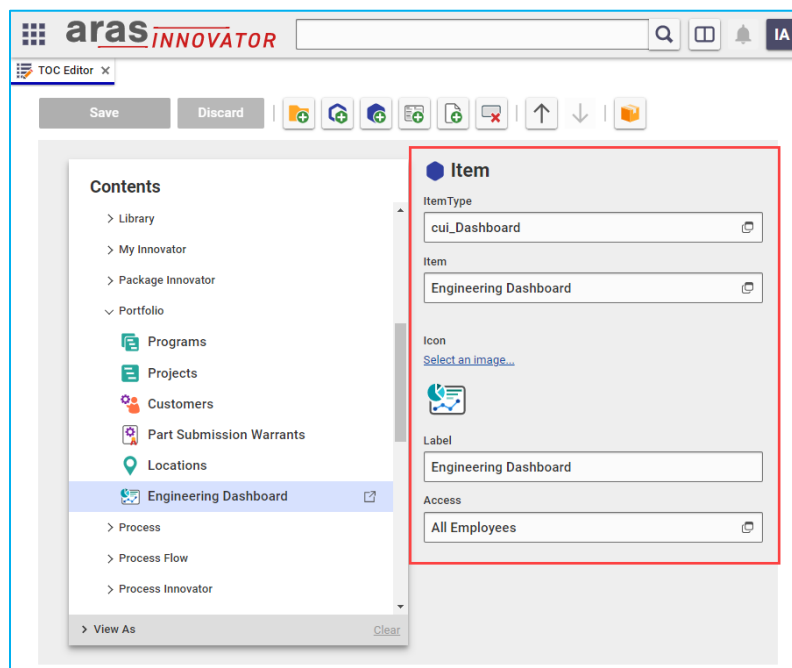


Figure 14. Properties for the selected ItemType button

- **ItemType:** Defines the type of item that can be selected as the context item for the Item button.
- **Item:** Defines the specific item that will be displayed in a new tab when a user clicks the Item button.
- **Icon:** Defines the icon that appears on the button in the TOC.
- **Label:** This multilingual property defines the text that is shown on the button in the TOC.
- **Access:** Defines which Identity members will see this button in the TOC.

Note: Each button can only be configured for a single Identity. To display an Item in the TOC for multiple Identities, either create a separate button for each Identity or use a group Identity that encompasses all individuals or groups who should see that Item in the TOC.

3.2.3.5 Form Button Selected

When a Form button is selected in the Contents Pane, the Details Pane shows a form for viewing and editing the properties of that Form button.

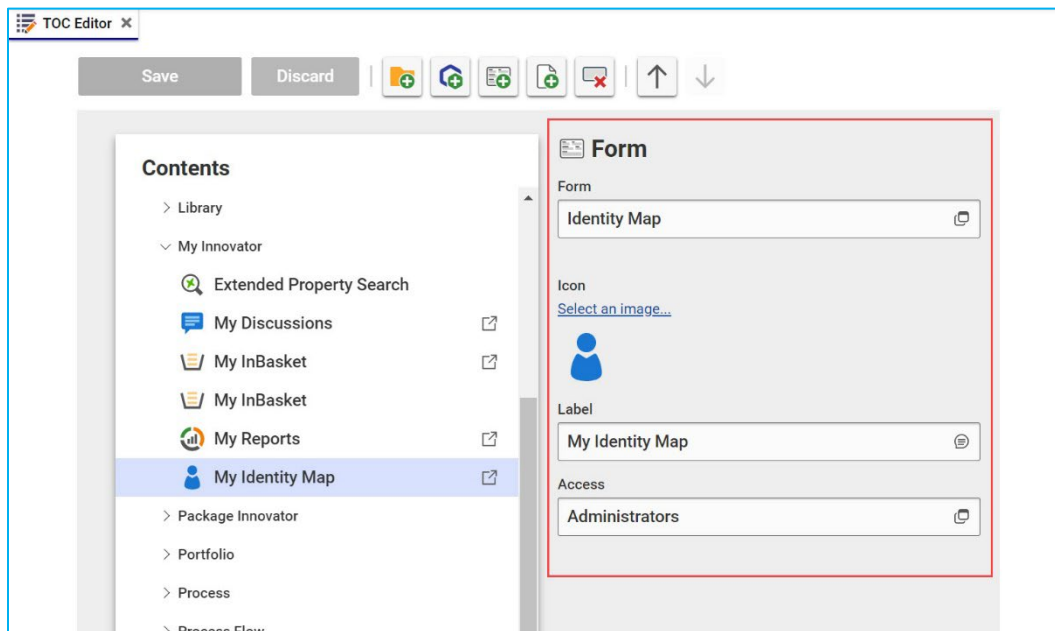


Figure 15. Properties for the selected ItemType button

- **Form:** Sets the Form associated with the button. When the button is clicked in the TOC, the Form will display in a new Aras Innovator tab.
- **Icon:** Defines the icon that appears on the button in the TOC.
- **Label:** This multilingual property defines the text that is shown on the button in the TOC.
- **Access:** Defines which Identity members will see this button in the TOC.

3.2.3.6 Page Button Selected

When a Page button is selected in the Contents Pane, the Details Pane shows a form for viewing and editing the properties of that Page button.

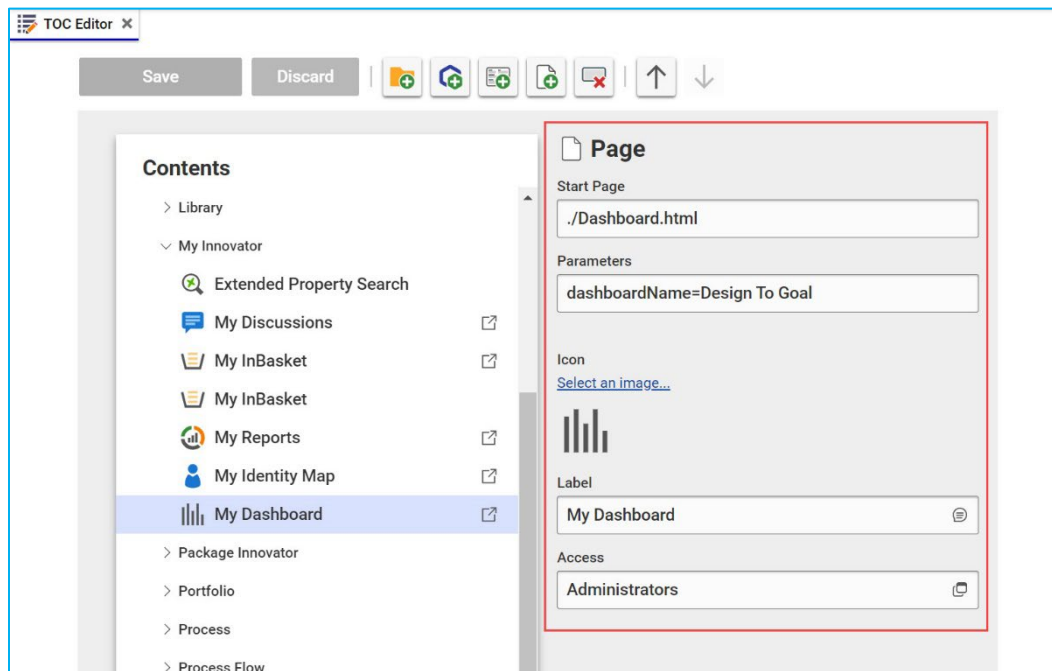


Figure 16. Properties for the selected ItemType button

- **Start Page:** Specifies the path of an HTML page to display when the button is clicked. This should be an HTML file in the code tree, and the path should be relative to the *Innovator/Client/scripts* directory.
- **Parameters:** Optional. Passes parameters for the HTML page to use.
- **Icon:** Defines the icon that appears on the button in the TOC.
- **Label:** This multilingual property defines the text that is shown on the button in the TOC.
- **Access:** Defines which Identity members will see this button in the TOC.

3.3 Importing and Exporting

Packaging Aras Innovator configuration data to share changes between developers or different environments, like test and production. This section provides information on how to handle packages that include TOC configuration data.

3.3.1 Exporting TOC Elements

The TOC Editor manages the underlying CUI items that define and render the TOC controls in the Aras Innovator web client. These CUI items need to be packaged to export the TOC configuration to another Aras Innovator instance.

3.3.1.1 ItemType Buttons

The TOC Editor automatically adds each ItemType button to the package that contains its associated ItemType. For ItemTypes that belong to package definitions, admins can simply export the packages and import them into another environment.

If an ItemType button references an ItemType that does not belong to a package, there are a couple options. One option is to remove the button from the TOC, package the ItemType, and then recreate the button in the TOC Editor. This will automatically package the button.

The second option is to manually package the CUI items that define the ItemType button. The following steps demonstrate how to manually package a custom “Part” ItemType button.

Note: To simplify these steps, it’s recommended to download and install the [CUI Add to Package](#) community project from the Aras Labs GitHub page. It’s possible to perform the same tasks without the project’s helpful “Add to Package” action. However, this requires adding the CommandBarSection and CommandBarMenuButton ItemTypes to the TOC and searching for the relevant items to package.

1. Navigate to **Administration > ItemTypes** in the TOC.
2. Search for the *Part* ItemType and open it.
3. Click the **Client Style** relationship tab and open the Presentation Configuration item.
4. In the Command Bar Section grid, open the **Part_TOC_Content** item.
5. In the Command Bar Item grid, open the Menu Button item that corresponds with the custom ItemType button in the TOC. The format of the name will resemble `com.aras.innovator.cui_default.toc_Part_<GUID>`.
6. Click the “...” button in the toolbar and select **Add to Package Definition**.
7. **Choose the package** from the list that the Menu Button will be assigned to.
8. **Close** the Menu Button item, Command Bar Section item, Presentation Configuration item, and ItemType tabs.

The custom ItemType button is now packaged and can be exported with the export utility.

Warning The CUI items that define ItemType buttons should be packaged with the ItemType they’re assigned. If they are assigned to a different package, that package definition must have a “depends on” relationship to the package definition containing the ItemType.

3.3.1.2 Categories

Since Categories are not explicitly assigned an ItemType, they must be packaged manually. The following steps demonstrate how to package a custom Category called “Design Pros”.

Note: To simplify these steps, it’s recommended to download and install the [CUI Add to Package](#) community project from the Aras Labs GitHub page. It’s possible to perform the same tasks without the project’s helpful “Add to Package” action. However, this requires adding the CommandBarSection and CommandBarMenuButton ItemTypes to the TOC and searching for the relevant items to package.

1. Navigate to **Administration > Configuration > Client Presentation** in the TOC.
2. Click the **Search** button to run the Client Presentation search.
3. Click the **Global** item property in the single search result.

4. In the Command Bar Section grid, open the **com.aras.innovator.cui_default.toc** item.
5. In the Command Bar Item grid, open the Menu item that corresponds with the custom Category in the TOC. The format of the name will resemble `com.aras.innovator.cui_default.toc_<GUID>`.
6. Click the “...” button in the toolbar and select **Add to Package Definition**.
7. **Choose the package** from the list that the Menu will be assigned to.
8. **Close** the Menu item, Command Bar Section item, Presentation Configuration item, and ItemType tabs.

The custom Category is now packaged and can be exported with the export utility.

Warning The CUI items that define Categories should be packaged in the `com.aras.innovator.cui_default` package or a package definition with a “depends on” relationship to the `com.aras.innovator.cui_default` package.

3.3.2 Importing TOC Elements

3.3.2.1 Packages Containing TOC Access or TOC View

Prior to Aras Innovator Release 14, admins defined the TOC using the legacy TOC Access and TOC View relationships on ItemTypes. These relationships are no longer used as of Release 14, however, packages exported from Aras Innovator 12 SP20, or earlier releases may still include this data. These packages can be imported into Release 14+, but they will need a few updates to properly capture the TOC configuration.

Note: Subscribers upgrading to Aras Innovator Release 14+ from an earlier release of Aras Innovator will not need to perform these steps for any packages in the scope of an Aras Upgrades service project. For questions about the Aras Upgrade subscription benefit, please refer to support@aras.com.

The following steps are required to update a package that contains TOC Access or TOC View data.

1. Import the package into Aras Innovator (Release 14 or greater).
2. For each TOC Access relationship in the package, create a new ItemType button using the TOC Editor. The “Access” property of each button should match the Identity related to the TOC Access relationship in the package.

Note: The TOC Access and TOC View relationships will not be visible on the ItemType form in the Aras Innovator web client. To find this data, review the AML files in the ItemType subdirectory of the package.

3. For each TOC View relationship in the package, create a new Form or Page button following the steps in 4.4.7 or 4.4.8 in this guide.
4. Export the package using the export utility.

The package can now be imported to Aras Innovator Release 14+ without additional manual steps.

4 Aras Dashboards

The purpose of this section is to describe how dashboards work on the Aras Innovator platform.

4.1 Purpose of Aras Dashboards

Aras Dashboards provide configurable views that can be populated with interactive widgets for displaying and navigating data. Dashboards are a low-code feature, meaning that users are not required to have coding skills or admin experience to build or use dashboards.

4.2 Understanding Aras Dashboards

This section describes the important ItemTypes and properties that define Aras Dashboards.

4.2.1 Dashboards

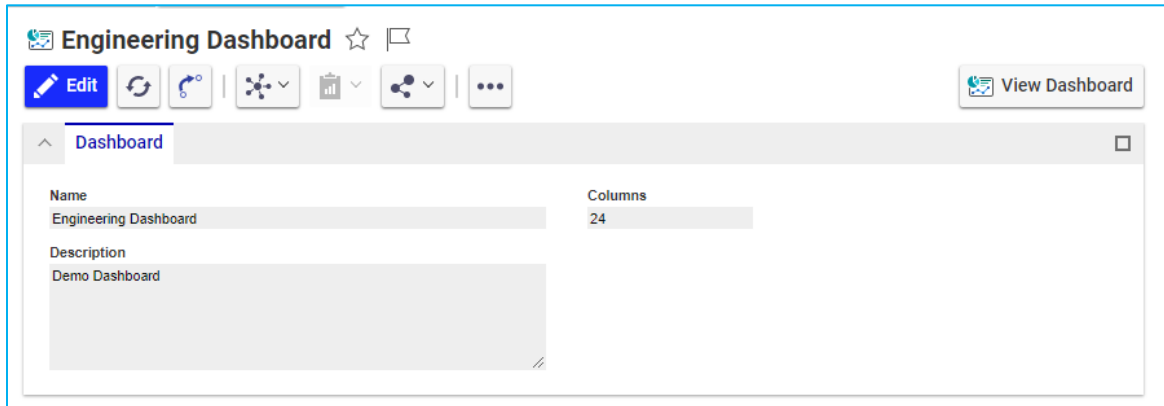


Figure 17. Dashboard settings for name, description, and columns

A Dashboard item defines the name, description, and column configuration of a Dashboard. All Widgets shown in a Dashboard are related to this root item.

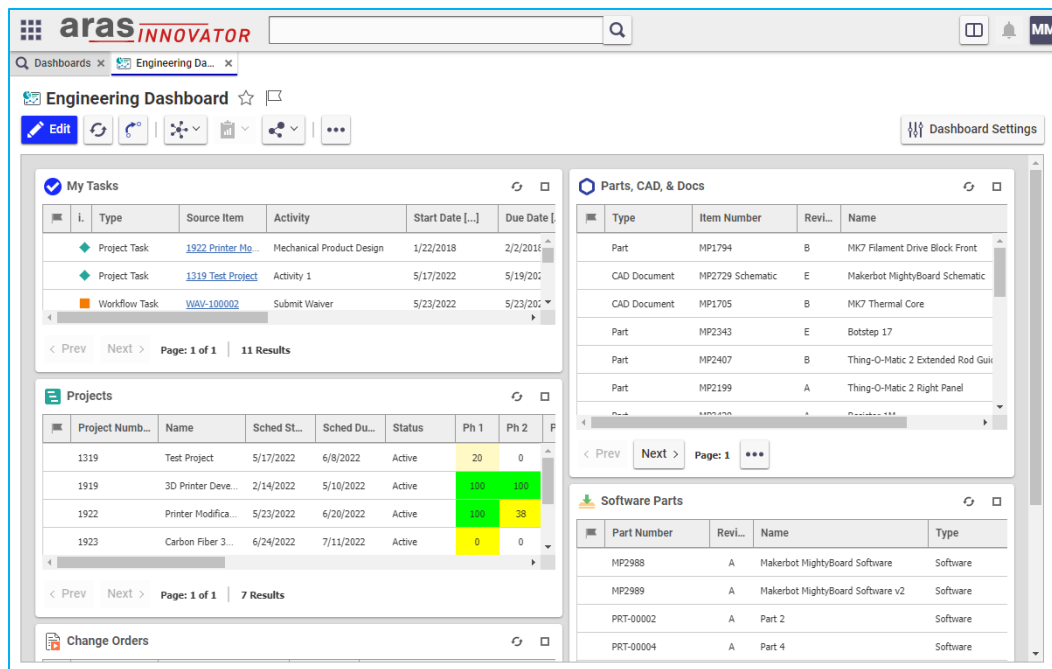


Figure 18. A dashboard in view mode

Users can configure dashboard settings, view the dashboard content, and edit widget settings all from the dashboard item.

4.2.2 Widget Templates

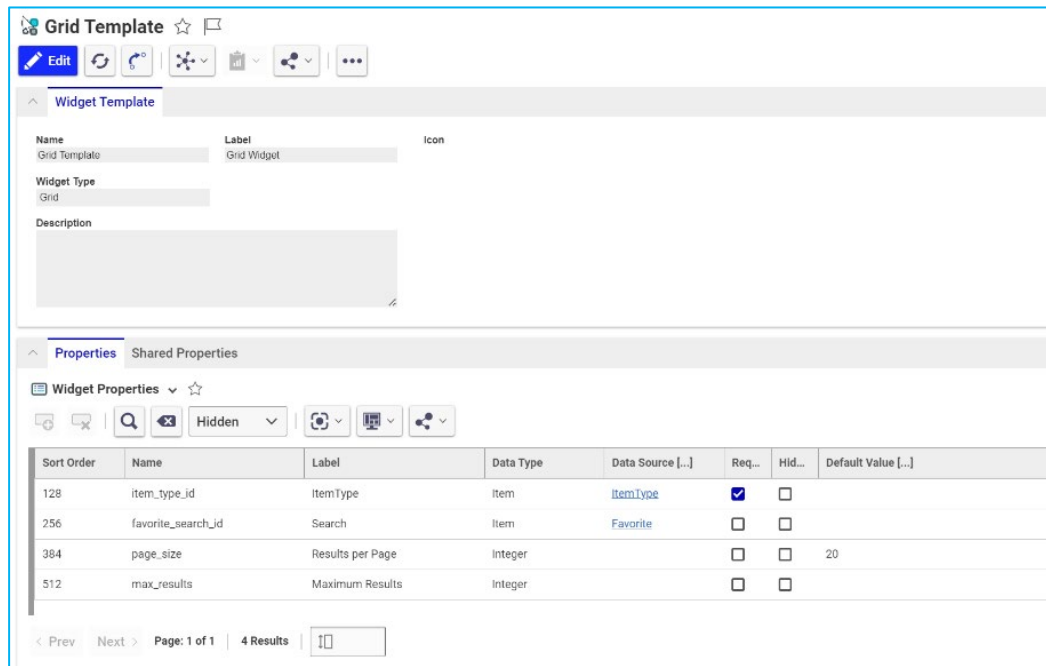


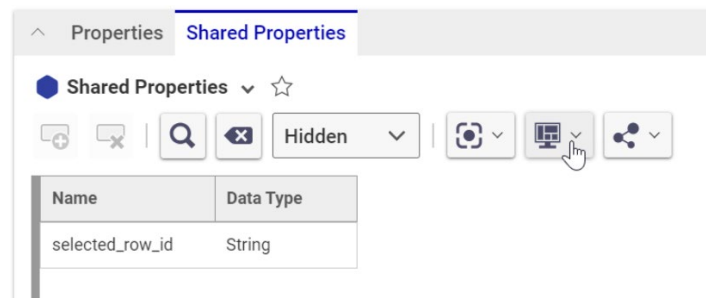
Figure 19. Custom Widget Template to display a user's InBasket Tasks

A Widget Template is a reusable template that describes details like a widget's name, label, type, and icon. The template also defines the properties that control a widget's content and behavior. These properties can be preset by a dashboard administrator, or they can be entered by a dashboard's user.

4.2.2.1 Shared Properties

The Shared Properties relationship list all the properties which are exposed by the given widget to be shared in the context of the Dashboard.

Grid widgets, as example, can share the row selection when visualized in a dashboard, identified by the ID for the corresponding listed item.



Other Widgets present a new configuration property to "Enable Dynamic Context Selection". This setting will allow them to receive the selection from a Grid widget in the same Dashboard and update the selected context item dynamically, loading the updated content.

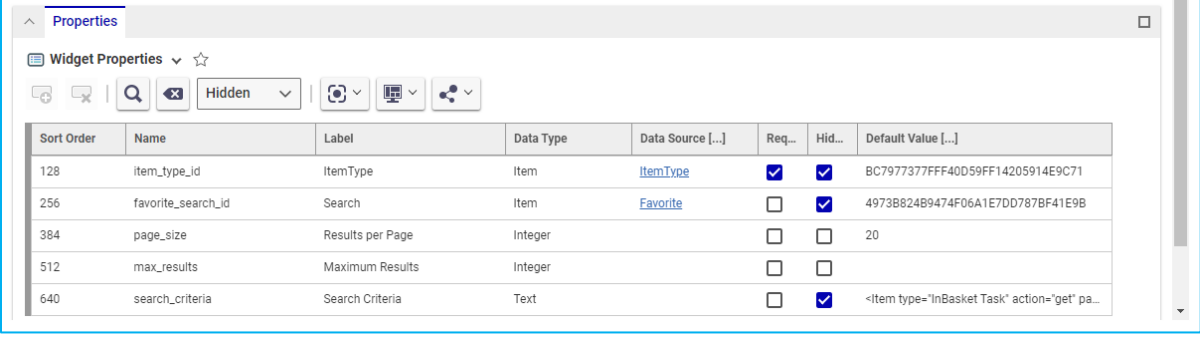
This underlying capabilities can be leveraged in any custom widget and the details are described in the Aras Innovator Client Documentation (javascript API Reference)

4.2.3 Widget Types

Widget Types determine how the content of a widget is displayed. Different Widget Types will require different properties to correctly render the UI controls.

Here is a list of the default Widget Types provided with the Aras Innovator platform, as well as their required or optional properties.

4.2.3.1 Grid Widget Type



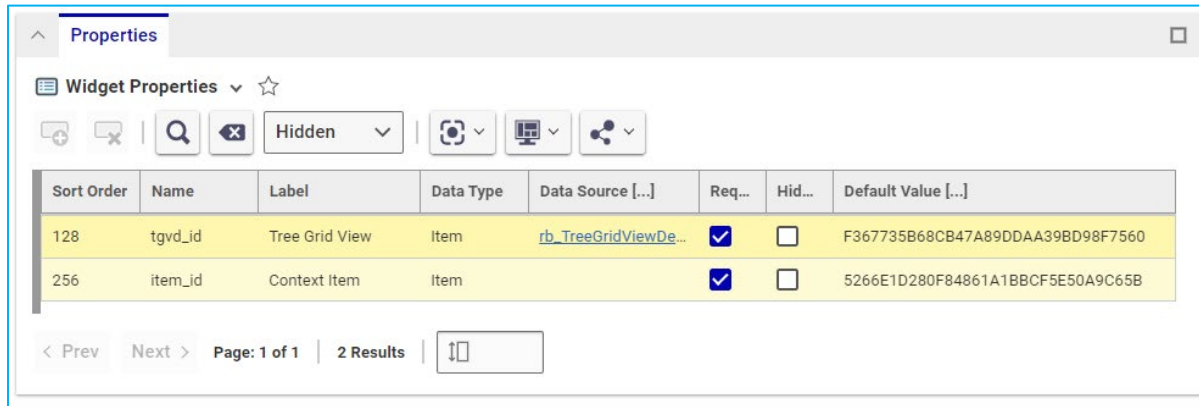
Sort Order	Name	Label	Data Type	Data Source [...]	Req...	Hid...	Default Value [...]
128	item_type_id	ItemType	Item	ItemType	☒	☒	BC7977377FF40D59FF14205914E9C71
256	favorite_search_id	Search	Item	Favorite	☐	☒	4973B824B9474F06A1E7DD787BF41E9B
384	page_size	Results per Page	Integer		☐	☐	20
512	max_results	Maximum Results	Integer		☐	☐	
640	search_criteria	Search Criteria	Text		☐	☒	<Item type="InBasket Task" action="get" pa...

Figure 20. Widget Properties for a custom Grid Widget Template

- **ItemType**
 - Specifies the type of items in the widget grid
 - Required property
 - Default Value: id of the ItemType to be displayed
- **Search**
 - Specifies the favorite search used to populate the widget grid
 - Optional property
 - Default Value: id of a favorite search item (optional)
- **Results per Page**
 - Specifies the number of rows that will be displayed per page in the grid
 - Optional property
 - Default Value: integer (optional)
- **Maximum Results**
 - Specifies the maximum number of items that will be loaded into the widget grid (across all pages)
 - Optional property
 - Default Value: integer (optional)
- **Search Criteria**
 - Specifies the search criteria used to populate the widget grid
 - Required *if* the Widget Template has a default value for Search
 - Default Value: AML contents of the Saved Search that corresponds to the default favorite search

Note: The easiest way to create a new Grid Widget Template is to use the Save As action on the out of the box Grid Widget Template.

4.2.3.2 Tree Grid Widget Type



Sort Order	Name	Label	Data Type	Data Source [...]	Req...	Hid...	Default Value [...]
128	tgvd_id	Tree Grid View	Item	rb_TreeGridViewDe...	☒	☐	F367735B68CB47A89DDAA39BD98F7560
256	item_id	Context Item	Item		☒	☐	5266E1D280F84861A1BBCE5E50A9C65B

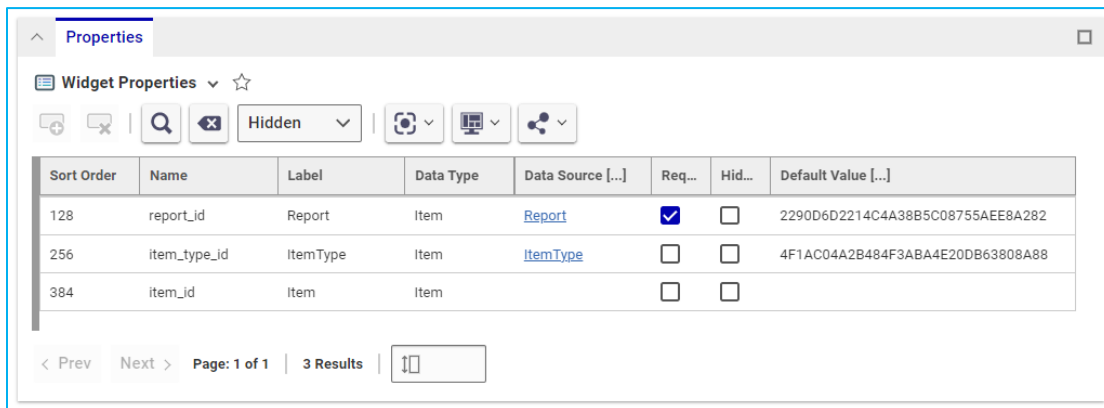
< Prev Next > Page: 1 of 1 2 Results 

Figure 21. Widget Properties for a custom Tree Grid Widget Template

- **Tree Grid View**
 - Specifies the Tree Grid View Definition that will be displayed in the widget
 - Required property
 - Default Value: id of the TGV to be displayed
- **Context Item**
 - Specifies the root item that will be displayed in the Tree Grid View
 - Required property
 - Default Value: id of an item – same type as the TGV's root ItemType

Note: The easiest way to create a new Tree Grid Widget Template is to use the Save As action on the out of the box Tree Grid Widget Template.

4.2.3.3 Report Widget Type



Sort Order	Name	Label	Data Type	Data Source [...]	Req...	Hid...	Default Value [...]
128	report_id	Report	Item	Report	☒	☐	2290D6D2214C4A38B5C08755AE8A282
256	item_type_id	ItemType	Item	ItemType	☐	☐	4F1AC04A2B484F3ABA4E20DB63808A88
384	item_id	Item	Item		☐	☐	

< Prev Next > Page: 1 of 1 3 Results 

Figure 22. Widget Properties for a custom Report Widget Template

- **Report**
 - Specifies the Report that will be displayed in the widget
 - Required property
 - Default Value: id of the Report to be displayed
- **ItemType**
 - Specifies the ItemType parameter for the Report
 - Optional property – provide if required by the Report
 - Default Value: ItemType id
- **Context Item**
 - Specifies the context item parameter for the Report
 - Optional property – provide if required by the Report
 - Default Value: item id

Note: The easiest way to create a new Report Widget Template is to use the Save As action on the out of the box Report Widget Template.

4.2.4 Widgets

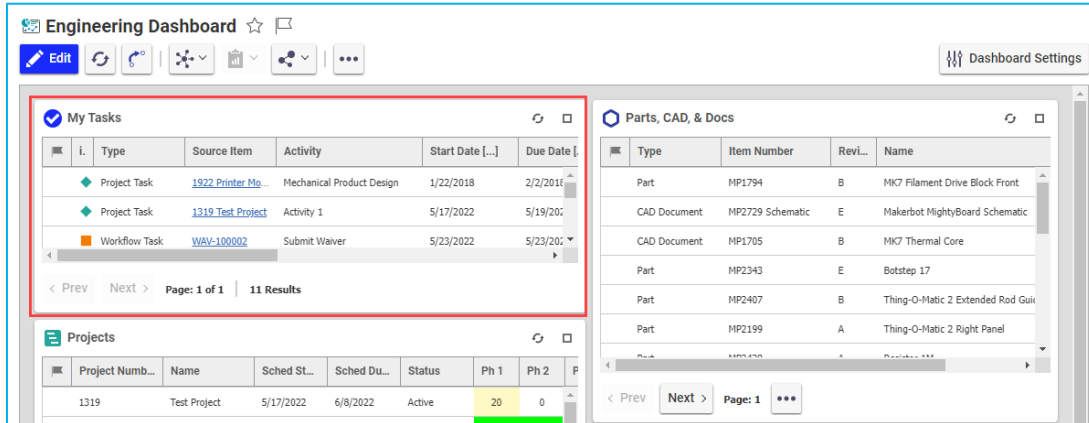
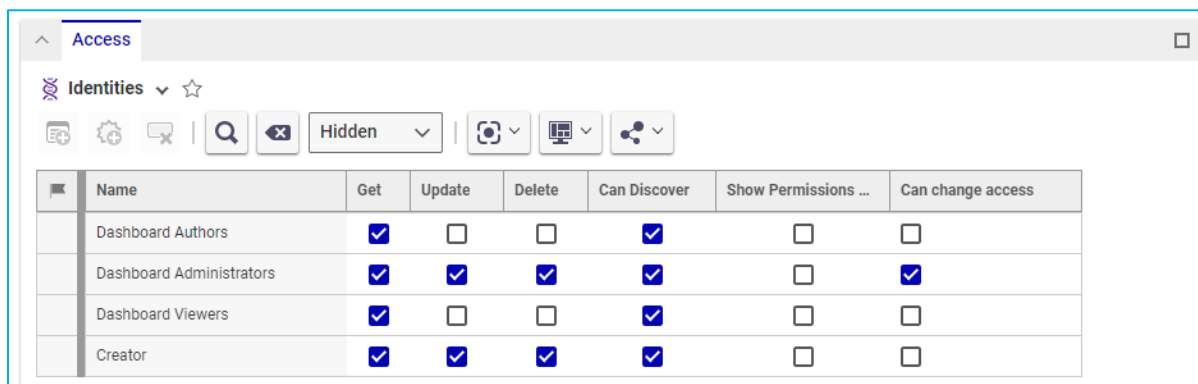


Figure 23. The red box highlights one of many Widgets in this Dashboard

A Widget is an instance of a Widget Template that defines and renders an interactive control for displaying and navigating data in a Dashboard. Each Widget displays live data and has settings that can be configured by the end user. These settings are based on the properties defined on the Widget Template.

4.3 Configuring Dashboard Permissions

The default permissions for Aras Dashboards include three out of the box group identities. To easily configure permissions, simply add identities of individuals or groups to these identities.



Name	Get	Update	Delete	Can Discover	Show Permissions ...	Can change access
Dashboard Authors	☒	☐	☐	☒	☐	☐
Dashboard Administrators	☒	☒	☒	☒	☐	☒
Dashboard Viewers	☒	☐	☐	☒	☐	☐
Creator	☒	☒	☒	☒	☐	☐

Figure 24. Default permissions for Dashboard items

4.3.1 Dashboard Administrators

Dashboard Administrators have the broadest permissions. Not only can they view and create Dashboards, but they can also edit, delete, and change the permissions of Dashboards created by any user.

Dashboard Admins are also the only group that can create and edit Widget Templates for other users.

4.3.2 Dashboard Authors

Dashboard Authors have the next broadest permissions. They can view and create Dashboards, but they can only edit or delete the Dashboards they created themselves.

Dashboard Authors have permission to view Widget Templates, but they aren't able to create or edit templates.

4.3.3 Dashboard Viewers

Dashboard Viewers have the narrowest permissions. They can view Dashboards, but they cannot create, edit, or delete them. They cannot view, create, or edit Widget Templates.

Note: Any users who do not belong to one of these three identities cannot access Dashboards, unless the permissions are customized, or a specific Dashboard has a private permission that overrides the default permission model.

4.4 Sharing Dashboards using Private Permissions

A Private Permission is a Permission set specifically for a given Item, overriding its current Item Permission. The configured Permission is unique to the given Item and is not shared with any other Items. Private Permissions can be set for confidential Items to prevent viewing by other Identities. Once set, the Private Permission controls access to the Item by imposing a new set of access rights.

It is possible to roll back to the default Item Permission. Once the default permission is reapplied, the Private Permission is deleted.

The Can Change Access grant in an Item Permission defines who can create Private Permissions. By default, the Item Creator and Assigned Creator have this grant. Aras Administrators can define who can change access rights for Items.

Note: For detailed instructions refer to Aras Innovator Product Engineering User's Guide Section 3.3

Dashboards Creators and Administrators are granted Change Access right and can assign and control access rights of the created Dashboards.

5 Examples

Warning Because many of the standard UI elements in the Aras Innovator web client are defined via CUI, it's important to back up your database before changing any of the out of the box controls.

5.1 Toolbars

5.1.1 Add a button to an item toolbar

"I want to add a button to the Part item toolbar for all users."

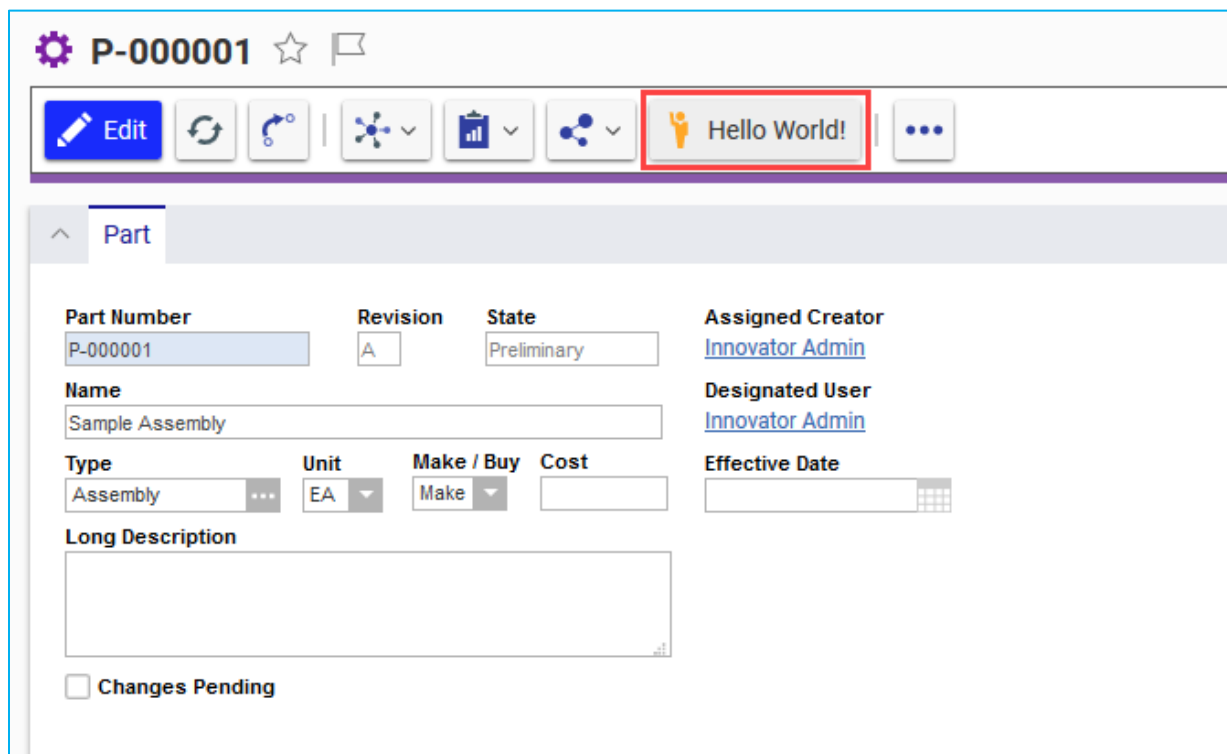


Figure 25. A custom button appears in the Part item toolbar

Note: This section demonstrates how to add a Command Bar Item to the Item View toolbar for a specific ItemType. See the "Add a separator to a toolbar" section for steps to add a Command Bar Item to the Item View toolbar for all ItemTypes.

1. Open the **Part** ItemType and select the **Client Style** relationship tab.
2. Right click the entry in the grid and select **Open** to open the Presentation Configuration for the Part ItemType.
3. Click the **Edit** button.

4. Click the **New** button in the Command Bar Section grid to create a new section with the following properties:
 - a. Classification: **Data Model**
 - b. Name: **Part_Custom_Buttons**
 - c. Location: **ItemView.ItemCommandBar**
 - d. Sort Order: **256**
 - e. For Identity: **World**
5. Click the **Save** button, then right click the new Command Bar Section, and select **Open**.
6. Click the **Edit** button.
7. Click the **New** button in the Command Bar Item grid, then select **Button > OK** in the dialog to create a new button with the following properties:
 - a. Name: **My_Button**
 - b. Sort Order: **2000**
 - c. Action: **Add**
 - d. For Identity: **World**
8. Click **Save**, then right click the new Button, and select **Open**.
9. Click the **Edit** button.
10. Set the following properties on the item form:
 - a. Label: **enter the label** you want to appear on the button
 - b. Click Method: **choose a Method** you want to execute when the button is clicked
 - c. Image: **choose an icon** to display in the button
11. Click **Save**, then navigate to **Design > Parts** in the TOC.
12. Open a Part item to see the new button in the toolbar.

5.1.2 Add a separator to all item toolbars

"I want to add a separator before the Refresh button in the toolbar for all ItemTypes and users."

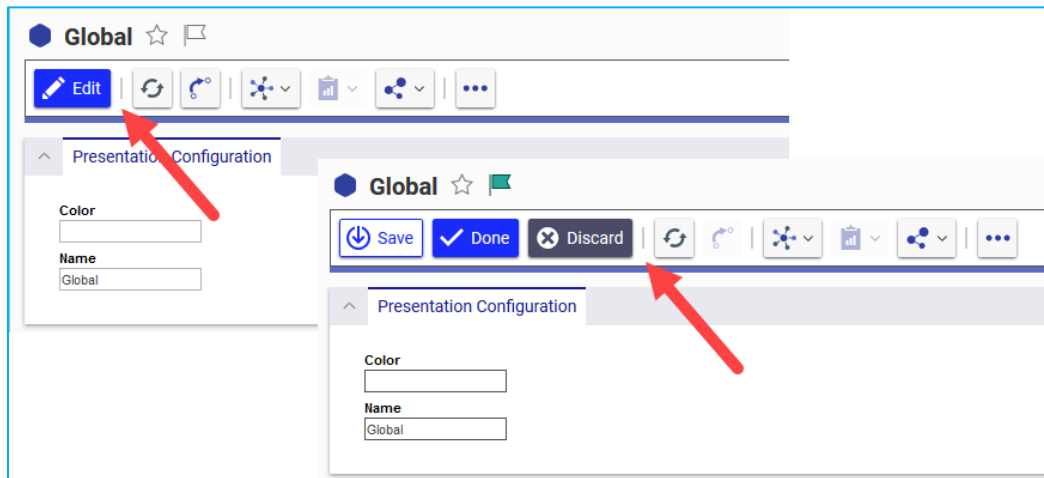


Figure 26. A custom separator appears before the refresh button in all item toolbars

Note: This section demonstrates how to add a Command Bar Item to the Item View toolbar for all ItemTypes. See the "Add a button to a toolbar" section for steps to add a Command Bar Item to the Item View toolbar for a specific ItemType.

1. Navigate to **Administration > Configuration > Client Presentation** in the TOC.
2. Click the **Search** button to run the Client Presentation search.
3. Click the **Global** item property in the single search result.
4. In the Command Bar Section grid, open the **itemview.itemcommandbar.default** item.
5. Click the **Edit** button.
6. Click the **New** button in the Command Bar Item grid, then select **Separator > OK** in the dialog to create a new separator with the following properties:
 - a. Name: **My_Separator**
 - b. Sort Order: **500**
 - c. Action: **Add**
 - d. For Identity: **World**
7. Click the **Save** button.
8. Open any item to see the new separator appear before the Refresh button in the toolbar.

5.1.3 Remove a button on a relationship toolbar

"I want to hide the Share button on the Part BOM relationship toolbar for members of All Suppliers."

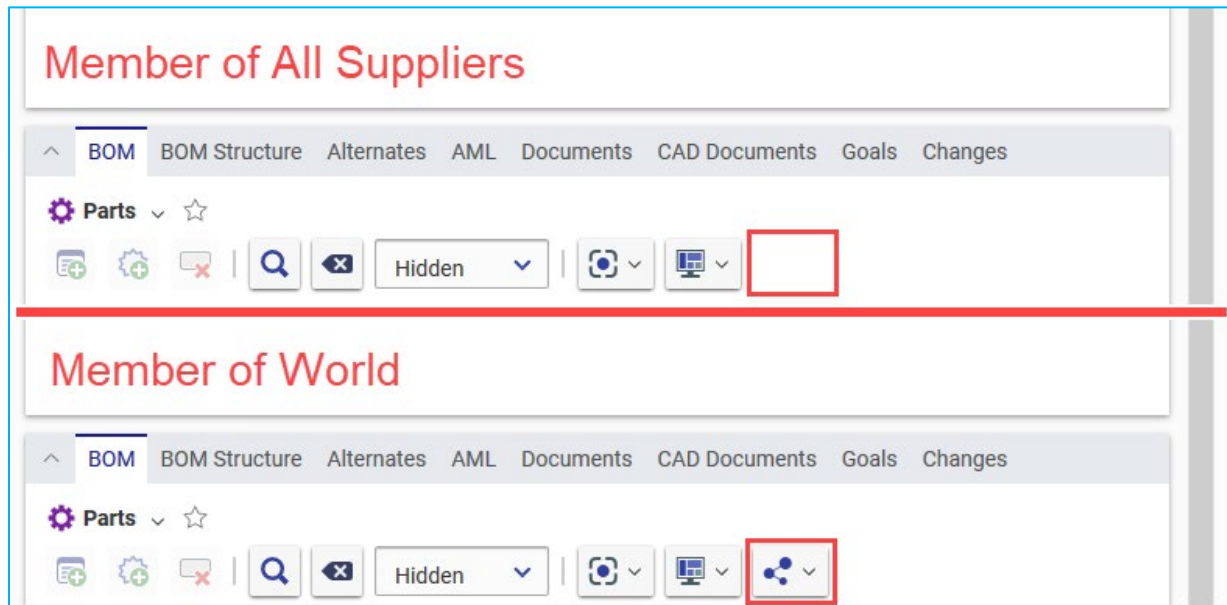


Figure 27. The default "share" button does not appear on Part BOM for All Suppliers

1. Open the **Part BOM** ItemType and click the **Edit** button.
2. In the **Client Style** relationship tab, click the **New** button to create a new Presentation Configuration with the following properties:
 - Name: **Part_BOM**
3. Click the **Save** button, then right click the new Presentation Configuration, and select **Open**.
4. Click the **Edit** button.
5. Click the **New** button in the Command Bar Section grid to create a new section with the following properties:
 - a. Classification: **Data Model**
 - b. Name: **Part_BOM_Custom**
 - c. Location: **ItemView.RelationshipsCommandBar**
 - d. Sort Order: **128**
 - e. For Identity: **All Suppliers**
6. Click the **Save** button, then right click the new Command Bar Section, and select **Open**.
7. Click the **Edit** button.
8. Click the **Add** button in the Command Bar Item grid, then search for the **commonitems.commandbar.sharemenu** item. Click **OK** in the search dialog to add the item to the Command Bar Items grid.

9. Set the following properties for the Command Bar Item:
 - a. Action: **Remove**
 - b. For Identity: **All Suppliers**
10. Click **Save**, then logout of Aras Innovator.
11. Login to Aras Innovator as a member of the All Suppliers group identity.
12. Open a Part item to see that the Share button no longer appears in the Part BOM relationship toolbar.

5.1.4 Replace a button on a toolbar

"I want to replace the default "New" button with a custom button on the Part search toolbar for all users."

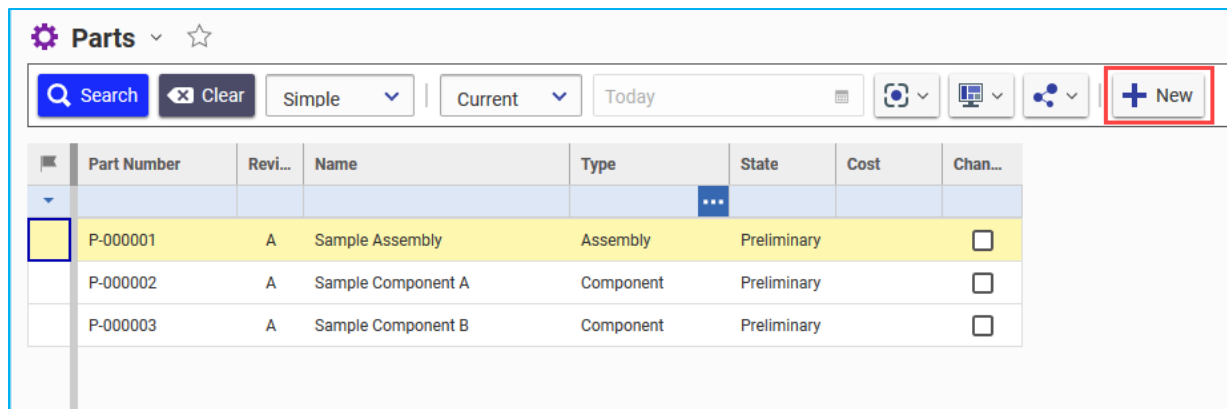


Figure 28.

The default "new" button is replaced with a custom button in the search toolbar.

1. Open the **Part** ItemType and select the **Client Style** relationship tab.
2. Right click the entry in the grid and select **Open** to open the Presentation Configuration for the Part ItemType.
3. Click the **Edit** button.
4. Click the **New** button in the Command Bar Section grid to create a new section with the following properties:
 - a. Classification: **Data Model**
 - b. Name: **Part_Search_Custom_Buttons**
 - c. Location: **SearchView.CommandBar**
 - d. Sort Order: **512**
 - e. For Identity: **World**
5. Click the **Save** button, then right click the new Command Bar Section, and select **Open**.
6. Click the **Edit** button.
7. Click the **Add** button in the Command Bar Item grid, then search for the **searchview.commandbar.default.new** item. Click **OK** in the search dialog to add the item to the Command Bar Items grid.

8. Set the following properties for the Command Bar Item:
 - a. Sort Order: **2000**
 - b. Action: **Replace**
 - c. For Identity: **World**
9. Click **Save**, then right click the Button, and select **Open**.
10. Click the “...” button in the toolbar and select **Create New Button** to create a new Button with the following properties:
 - a. Name: **My_New_Button**
 - b. Label: **New**
 - c. Tooltip Template: **New {0}**
 - d. Init Method: **cui_svcb_new_init**
 - e. Click Method: **cui_ivicb_more_new_click**
 - f. Image: **choose an icon** to display in the button
11. Click **Save**, then navigate back to the **Part_Search_Custom_Buttons** Command Bar Section tab.
12. In the Alternate property of the **searchview.commandbar.default.new** Command Bar Item relationship, enter **My_New_Button**.
13. Click **Save**, then navigate to **Design > Parts** in the TOC to see the custom “New” button in the search toolbar.

5.2 Menus

5.2.1 Add a button to a menu

“I want to add an action to the global user menu for all administrators.”

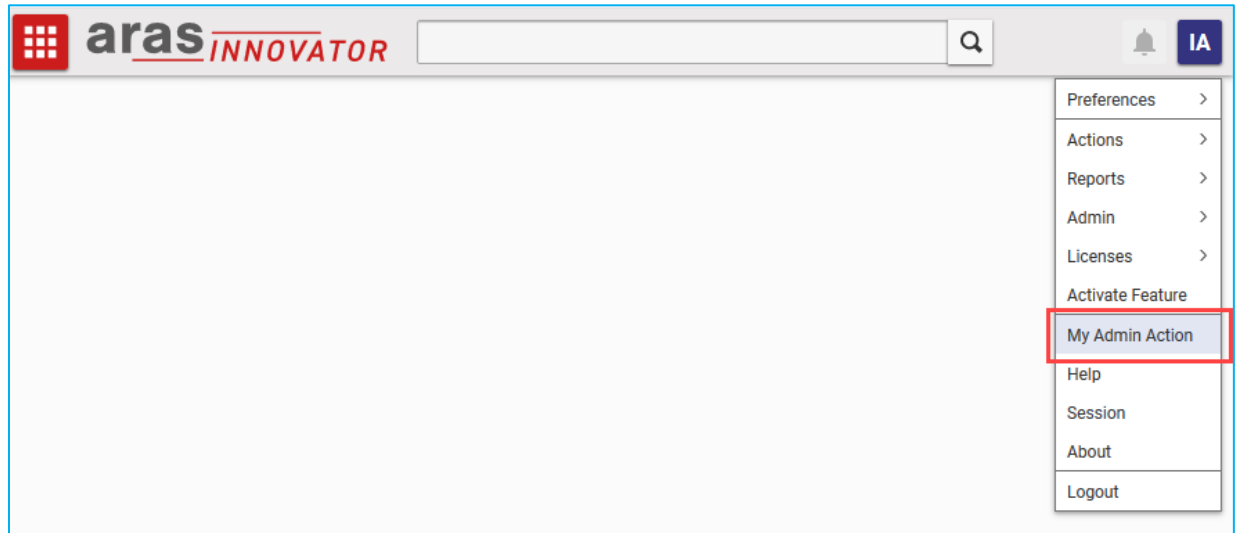


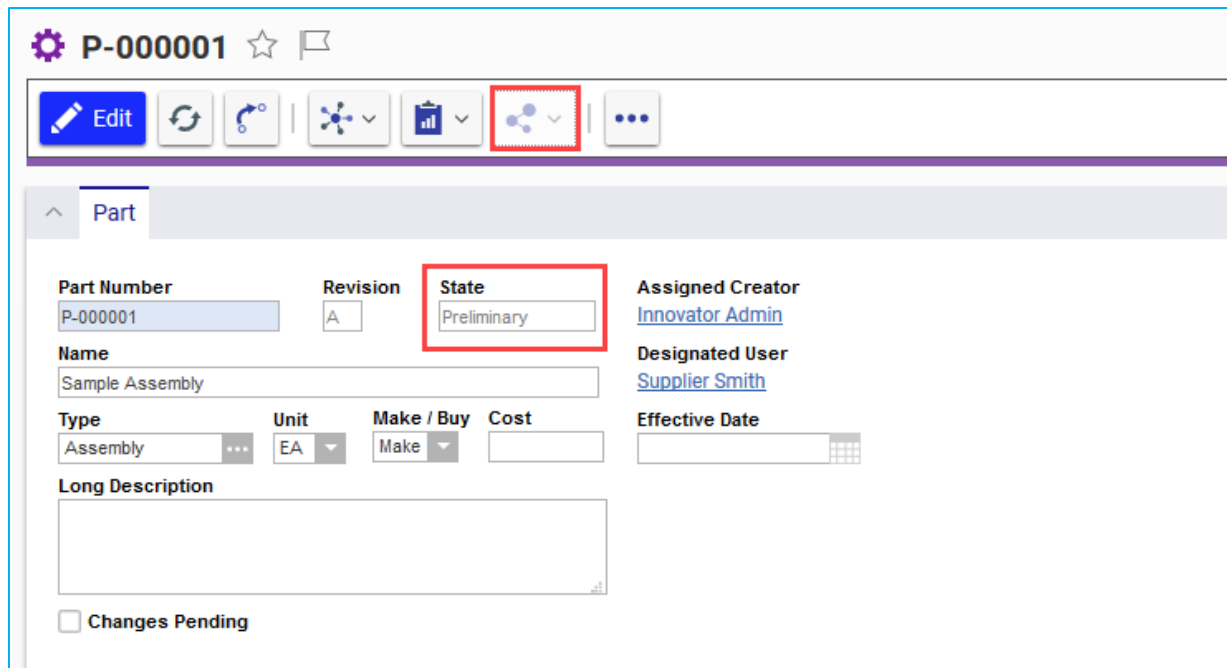
Figure 29. A new action appears in the user menu for administrators

1. Navigate to **Administration > Configuration > Client Presentation** in the TOC.
2. Click the **Search** button to run the Client Presentation search.
3. Click the **Global** item property in the single search result.
4. In the Command Bar Section grid, open the **com.aras.innovator.cui_default.mwh_header_user_menu** item with the MainWindowHeader location.
5. Click the **Edit** button.
6. Click the **New** button in the Command Bar Item grid, then select **Menu Button > OK** in the dialog to create a new menu button with the following properties:
 - a. Name: **My_Custom_Admin_Action**
 - b. Sort Order: **3100**
 - c. Action: **Add**
 - d. For Identity: **Administrators**
7. Right click the new button row and select **Open**.
8. Enter the following properties for the new Menu Button:
 - a. Label: **My Admin Action**
 - b. Parent Menu: **com.aras.innovator.cui_default.mwh_user_menu**
 - c. Click Method: **select a Method** you want to run when the button is clicked
9. Click the **Save** button and close the Menu Button tab.

10. Click the **Save** button in the Command Bar Section tab.
11. Logout of Aras Innovator and log back in as a member of the Administrators identity.
12. Click the global user menu button in the top right corner of the window and select **My Admin Action** to run your custom action.

5.2.2 Disable a menu

"I want to disable the Share menu button for items that are not yet released."



The screenshot shows the 'Part' form in Aras Innovator. The 'State' dropdown menu is highlighted with a red box, showing 'Preliminary' as the selected value. The 'Share' menu button in the Command Bar is also highlighted with a red box, indicating it is disabled for non-released items. The form includes fields for Part Number (P-000001), Revision (A), Name (Sample Assembly), Type (Assembly), Unit (EA), Make / Buy (Make), Cost, Effective Date, and a Long Description text area. The 'Assigned Creator' is 'Innovator Admin' and the 'Designated User' is 'Supplier Smith'. A 'Changes Pending' checkbox is at the bottom left.

Figure 30. The default "share" menu is disabled for non-released items

1. Navigate to **Administration > Configuration > Client Presentation** in the TOC.
2. Click the **Search** button to run the Client Presentation search.
3. Click the **Global** item property in the single search result.
4. In the Command Bar Section grid, open the **itemview.itemcommandbar.default** item.
5. In the Command Bar Item grid, open the **itemview.itemcommandbar.default.share** item.
6. Click the **Edit** button.

- Replace the Init Method with a custom Method that contains the following code:

```
if (!options.eventState) {
    options.eventState = aras.evalMethod('cui_reinit_calc_tearoff_states');
}

// get the release state of the context item
var contextItem = aras.getItemById(options.itemTypeName, options.itemId);
var isReleased = aras.getItemProperty(contextItem, 'is_released', '0');

// disable the menu when the item is not released
return {
    'hidden': options.eventState.isNew,
    'disabled': (isReleased === '0')
};
```

- Click **Save** and close the Menu item.
- Open any non-released item to confirm that the Share menu button is disabled. The button will be enabled for any released item.

5.2.3 Add a submenu to a menu

“I want to move ‘Structure Browser’ and ‘Where Used’ to a submenu of the main grid context menu.”

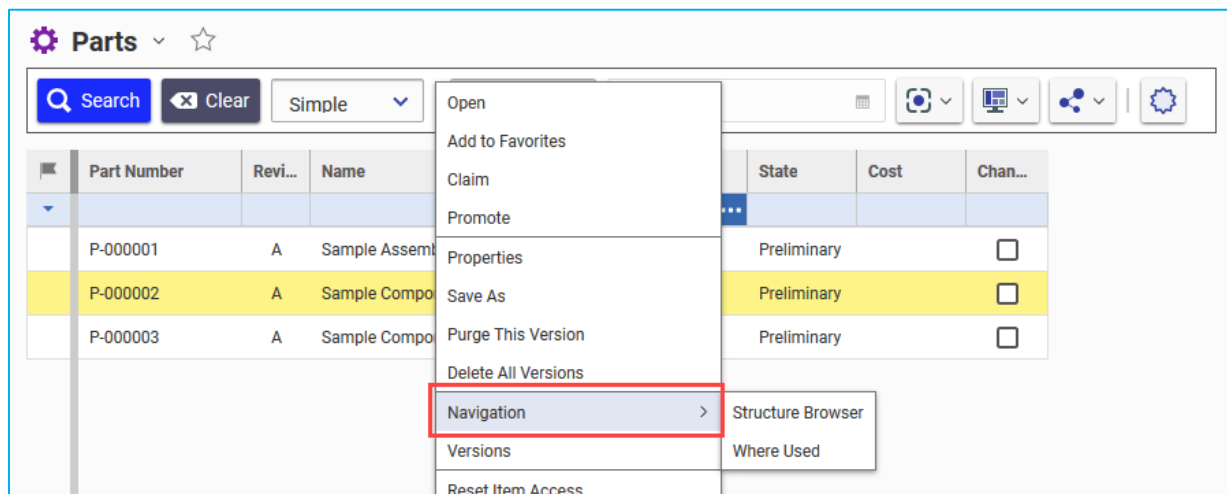


Figure 31. The default structure browser and where used actions appear in a new submenu

- Navigate to **Administration > Configuration > Client Presentation** in the TOC.
- Click the **Search** button to run the Client Presentation search.
- Click the **Global** item property in the single search result.
- In the Command Bar Section grid, open the **com.aras.innovator.cui_default.popup_menu_for_item_grid** item.
- Click the **Edit** button.

6. Click the **New** button in the Command Bar Item grid, then select **Menu > OK** in the dialog to create a new menu button with the following properties:
 - a. Name: **My_Nav_Menu**
 - b. Init Method: **initPopUpItemInItemsGrid**
 - c. Sort Order: **1300**
 - d. Action: **Add**
 - e. For Identity: **World**
7. Right click the new button row and select **Open**.
8. Set the following properties:
Label: **Navigation**
9. Click **Save** and close the new Menu tab.
10. Move the Structure Browser action to the new submenu:
 - a. On the Command Bar Section form, open the **com.aras.innovator.cui_default.pmig_Structure Browser** Menu from the Command Bar Item grid.
 - b. Click the **Edit** button.
 - c. Set the Parent Menu property to **My_Nav_Menu**.
 - d. **Save** and close the Structure Browser Menu item tab.
11. Move the Where Used action to the new submenu:
 - a. On the Command Bar Section form, open the **com.aras.innovator.cui_default.pmig_Where Used** Menu from the Command Bar Item grid.
 - b. Click the **Edit** button.
 - c. Set the Parent Menu property to **My_Nav_Menu**.
 - d. **Save** and close the Where Used Menu item tab.
12. Click the **Save** button for the Command Bar Section.
13. Open any search grid from the TOC and right click on a row to see the new “Navigation” submenu.

5.2.4 Display an icon on a menu button

"I want to show an icon next to the 'Delete' action in the main grid context menu."

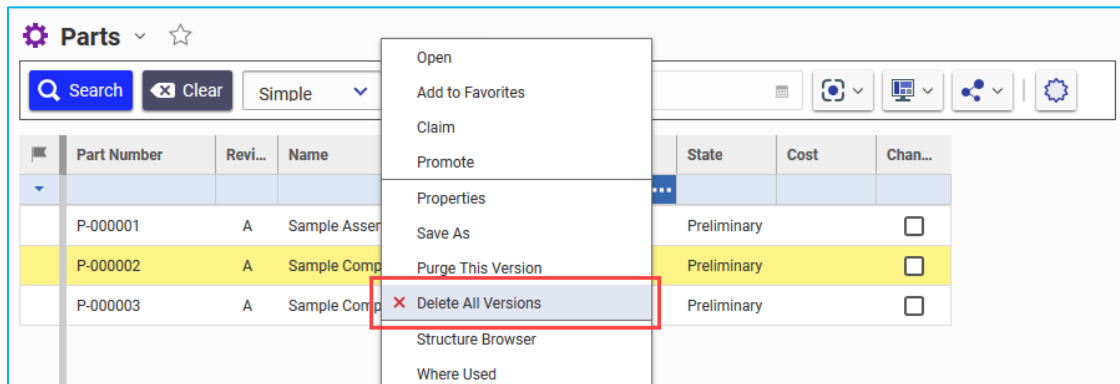


Figure 32. An icon appears next to the delete action in the main grid menu

1. Navigate to **Administration > Configuration > Client Presentation** in the TOC.
2. Click the **Search** button to run the Client Presentation search.
3. Click the **Global** item property in the single search result.
4. In the Command Bar Section grid, open the **com.aras.innovator.cui_default.popup_menu_for_item_grid** item.
5. Click the **Edit** button.
6. In the Command Bar Item grid, open the **com.aras.innovator.cui_default.pmig_Delete** item.
7. Click the **Edit** button.
8. Use the **Image** property to choose the icon you want to show in the menu.
9. Click **Save** and close the Menu item.
10. Click **Save** and close the Command Bar Section item.
11. Open any search grid from the TOC and right click on a row to see your selected icon appear next to the "Delete All Versions" action.

5.3 Shortcuts

5.3.1 Add an item form keyboard shortcut

"I want a shortcut to allow users to create a new item from an item form."

1. Navigate to **Administration > Configuration > Client Presentation** in the TOC.
2. Click the **Search** button to run the Client Presentation search.
3. Click the **Global** item property in the single search result.
4. In the Command Bar Section grid, open the **com.aras.innovator.cui_default.itemWindowShortcuts** item.
5. Click the **Edit** button.

6. Click the **New** button in the Command Bar Item grid, then select **Shortcut > OK** in the dialog to create a new keyboard shortcut with the following properties:
 - a. Name: **New_Item**
 - b. Sort Order: **1024**
 - c. Action: **Add**
 - d. For Identity: **World**
7. Right click the new button row and select **Open**.
8. Set the Shortcut property to **alt+ctrl+n**.
9. Set the Handler property to a custom Method containing the following code:


```
var itemtype = window.itemTypeName;
if (itemtype) {
  aras.uiNewItemEx(itemtype);
}
```
10. Click **Save** and close the new Shortcut tab.
11. **Save** and close the Command Bar Section tab.
12. Open an item, like a Part, and enter the keyboard shortcut **CTRL+ALT+N**. A new Part item will open in a new tab.

5.4 Table of Contents

5.4.1 Add a new ItemType Button to the TOC

“I want the All Employees identity to see a TOC button for Purchase Orders.”

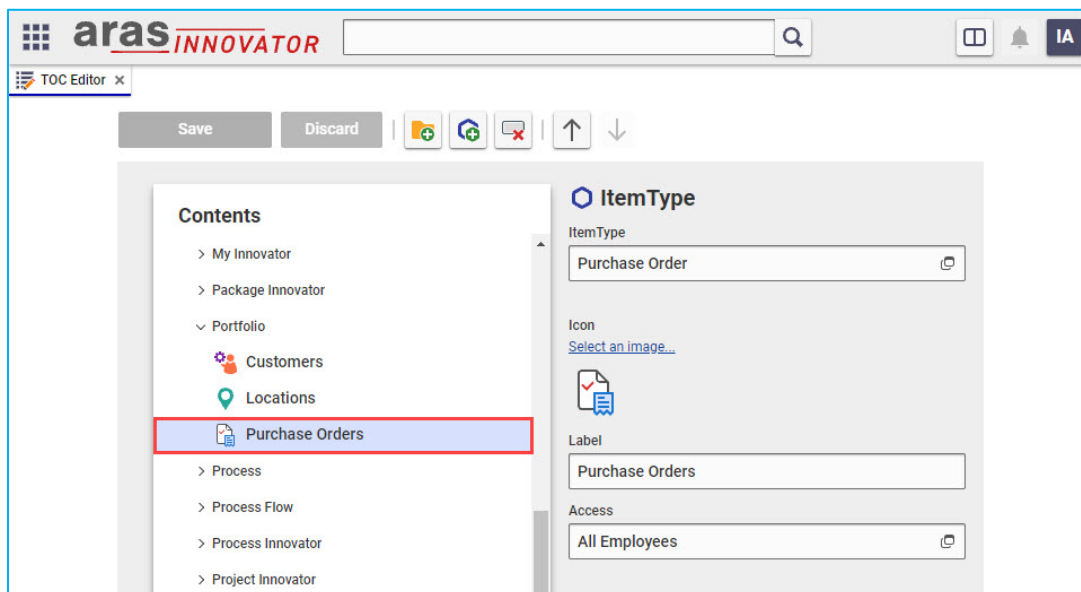


Figure 33. Configuring a new button for the custom ItemType “Purchase Orders”

1. Navigate to **Administration > Configuration > TOC Editor** in the TOC.
2. Click the **Add ItemType** button in the toolbar.
3. In the search dialog, choose the ItemType you want to add and click **OK**.

Note: A new entry for your ItemType will appear in the Contents pane of the editor. If no categories were selected when you added the button, the new entry will appear at the bottom of the list. If a category was selected, the new entry will appear in that category.

4. In the righthand pane, you may customize any of the following properties:
 - a. ItemType: This ItemType will appear in the navigation pane when a user clicks the button.
 - b. Icon: This image is displayed as an icon on the button.
 - c. Label: This multilingual property determines the button text.
 - d. Access: This property determines which identity will see this button in the TOC. If you want multiple identities to see a button for this ItemType, pick a group identity that includes all the identities that should have access, or add a button for each identity.
5. If you want to change where the button appears in the TOC, you can drag and drop it to your preferred location. Alternatively, you can select the button and use the **Move Up/Move Down** buttons in the toolbar.
6. When you're finished making your changes, click **Save** and close the tab for the TOC Editor.

5.4.2 Add a new category to the TOC

"I want to add a 'Finance' category for my Invoices and Purchase Orders."

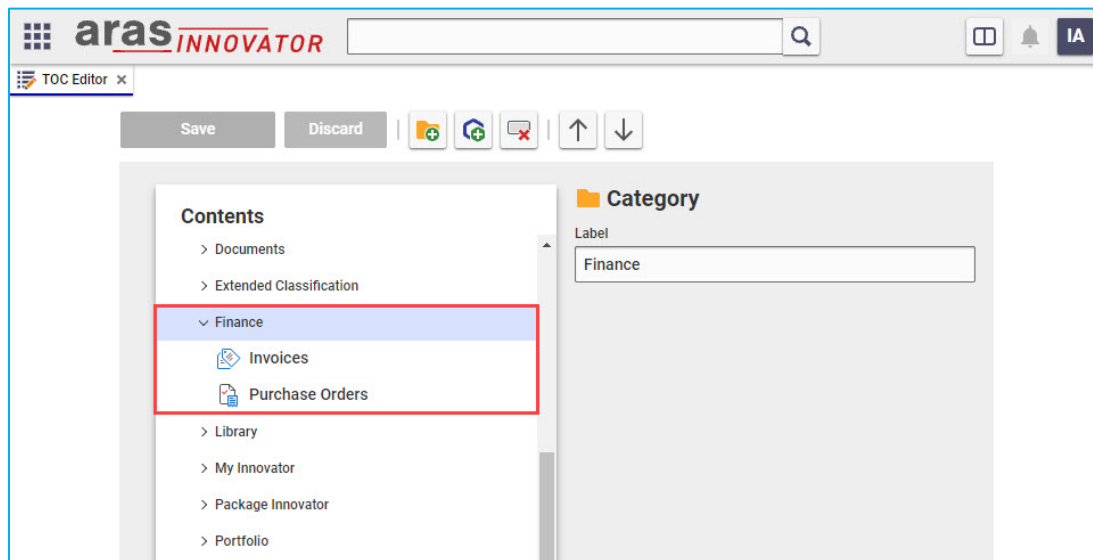


Figure 34. Adding a Finance category to group two custom ItemType buttons

1. Navigate to **Administration > Configuration > TOC Editor** in the TOC.

2. Click the **Add Category** button in the toolbar.

Note: A new category will appear in the Contents pane of the editor. If no existing categories were selected when you added the new category, the new entry will appear at the bottom of the list. If a category was selected, the new entry will appear in that category.

3. In the righthand pane, you can customize the multilingual **Label** property to set the category text.
4. If you want to change where the category appears in the TOC, you can drag and drop it to your preferred location in the Contents pane. Alternatively, you can select the category and use the **Move Up/Move Down** buttons in the toolbar.
5. When you're finished making your changes, click **Save** and close the tab for the TOC Editor.

5.4.3 Set a custom button label and icon for a specific identity

"I want the All Suppliers identity to see a different label and icon for Purchase Orders."

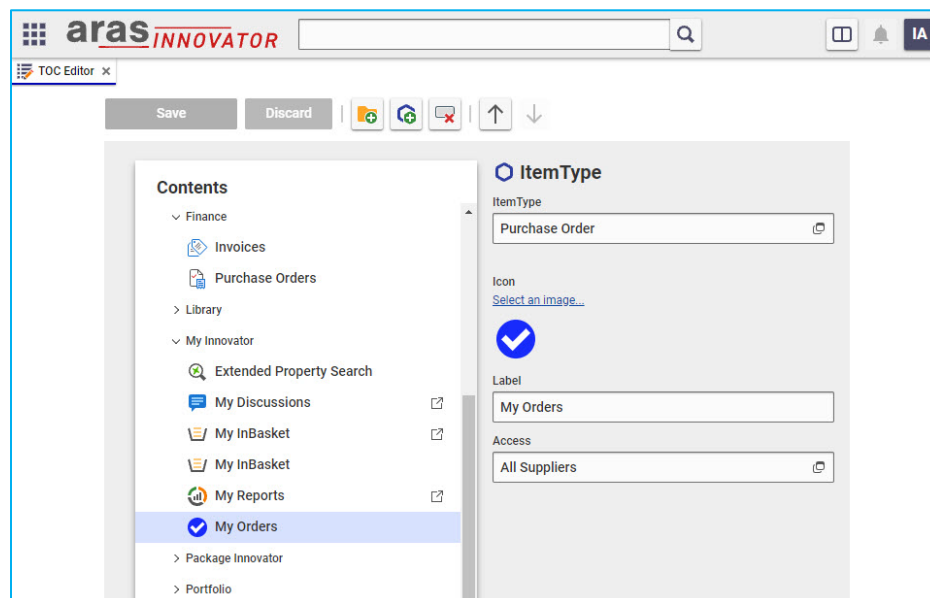


Figure 35. Configuring a custom label and icon for All Suppliers' "Purchase Orders"

Note: The steps in this section are largely the same as section 2.4.1 "Add a new ItemType button to the TOC". Here, we are adding two buttons with the same ItemType but different labels, icons, and access identities.

1. Navigate to **Administration > Configuration > TOC Editor** in the TOC.
2. Click the **Add ItemType** button in the toolbar.
3. In the search dialog, choose the ItemType you want to add and click **OK**.
4. In the righthand pane, you may customize the following properties or leave them set to their default values:
 - a. **Icon:** This image is displayed as an icon on the button.
 - b. **Label:** This multilingual property determines the button text.

- c. **Access:** This property determines which identity will see this button in the TOC. If you want multiple identities to see a button for this ItemType, pick a group identity that includes all the identities that should have access, or add a button for each identity.
5. If you want to change where the button appears in the TOC, you can drag and drop it to your preferred location. Alternatively, you can select the button and use the **Move Up/Move Down** buttons in the toolbar.
6. Repeat steps 2-5, choosing a different **Access** identity, **Icon**, and **Label** in step 4.
7. When you're finished making your changes, click **Save** and close the tab for the TOC Editor.

5.4.4 Sort the TOC Buttons Alphabetically

"I want all TOC categories and buttons to display in alphabetical order."

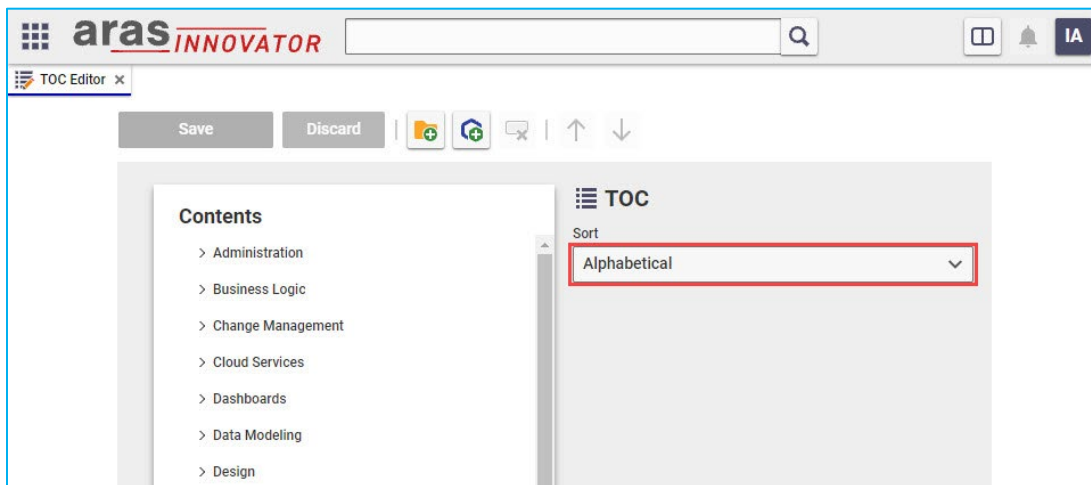


Figure 36. Configuring the TOC for alphabetical sort order

1. Navigate to Administration > Configuration > TOC Editor in the TOC.
2. In the righthand pane, set the Sort property to *Alphabetical*.

Note: The TOC sort order is set to Alphabetical by default.

3. When you're finished making your changes, click Save and close the tab for the TOC Editor.

5.4.5 Arrange the TOC Buttons in a Custom Order

"I want the 'My Innovator' category to appear at the top of the TOC."

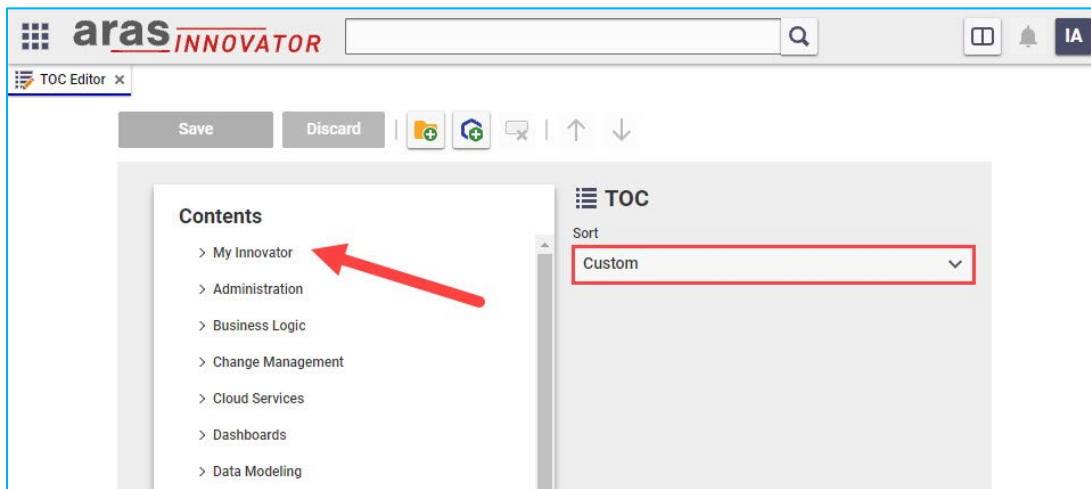


Figure 37. Configuring the TOC for a custom sort order

1. Navigate to **Administration > Configuration > TOC Editor** in the TOC.
2. In the righthand pane, set the Sort property to *Custom*.

Note: The TOC sort order is set to Alphabetical by default.

3. When you're finished making your changes, click Save and close the tab for the TOC Editor.

5.4.6 View the TOC for a Specific Identity

"I want to see what the TOC looks like for user Mike Miller."

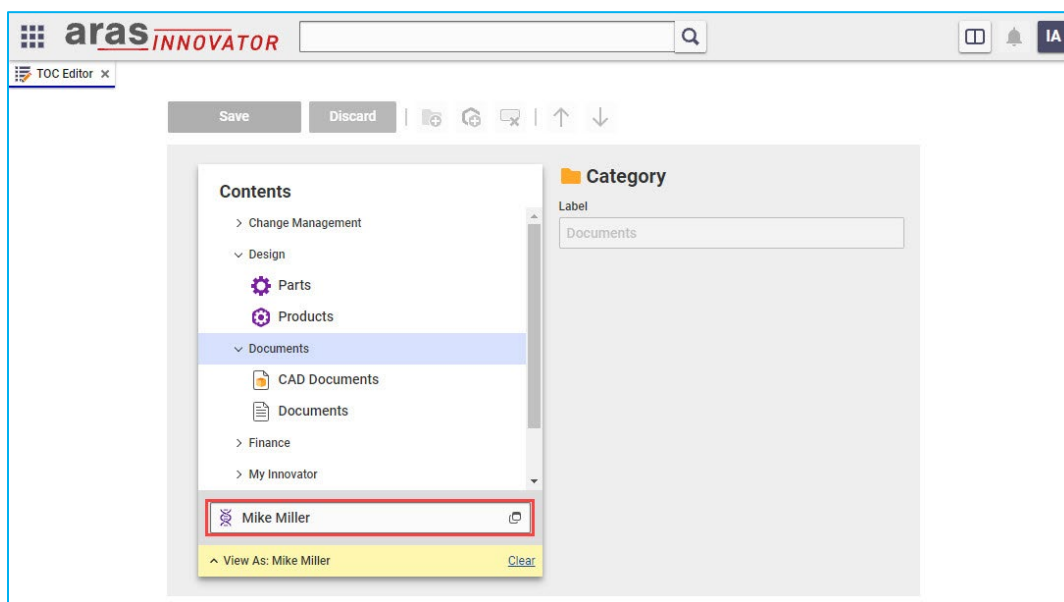


Figure 38. Viewing the content for Mike Miller's TOC

1. Navigate to **Administration > Configuration > TOC Editor** in the TOC.
2. Click View As at the bottom of the contents pane.
3. Enter or search for an identity in the Identity field. This can be a group identity like “All Employees” or an alias identity for a user like “Innovator Admin”.
4. The contents pane will now display the TOC for your chosen identity. When you are done viewing the content, click **Clear** to exit viewing mode.

Note: Viewing mode is read-only. To make edits to the TOC, you must clear the View As field.

5.4.7 Display a Form with a TOC Button

“I want the user to see a special form when they click a button in the TOC.”

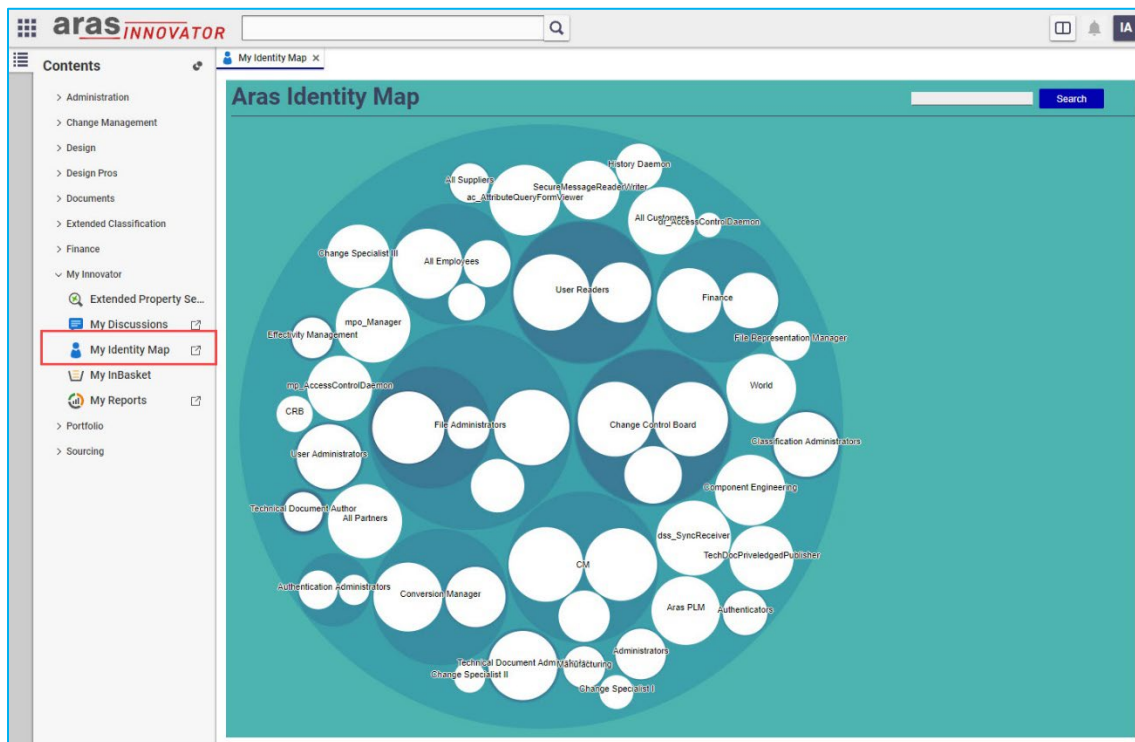


Figure 39. The user clicks “My Identity Map” to see an interactive graph in a custom form

1. Navigate to **Administration > Configuration > TOC Editor** in the TOC.
2. Click the **Add Form** button in the toolbar.
3. In the search dialog, choose the Form to display and click **OK**.
4. In the righthand pane, you may customize the following properties or leave them set to their default values:
 - a. **Icon:** This image is displayed as an icon on the button.
 - b. **Label:** This multilingual property determines the button text.
 - c. **Access:** This property determines which identity will see this button in the TOC. If you want multiple identities to see a button for this ItemType, pick a group identity that includes all the identities that should have access, or add a button for each identity.

- If you want to change where the button appears in the TOC, you can drag and drop it to your preferred location. Alternatively, you can select the button and use the **Move Up/Move Down** buttons in the toolbar.

5.4.8 Display an HTML Page with a TOC Button

“I want the user to see an HTML page when they click a button in the TOC.”



Figure 40. The user clicks “My Dashboard” to see a graph in a custom HTML page

- Navigate to **Administration > Configuration > TOC Editor** in the TOC.
- Click the **Add Page** button in the toolbar.
- In the righthand pane, you may customize the following properties or leave them set to their default values:
 - Start Page:** Specifies the path of an HTML page to display when the button is clicked. This should be an HTML file in the code tree, and the path should be relative to the *Innovator/Client/scripts* directory.
 - Parameters:** Optional. Passes parameters for the HTML page to use.
 - Icon:** This image is displayed as an icon on the button.
 - Label:** This multilingual property determines the button text.
 - Access:** This property determines which identity will see this button in the TOC. If you want multiple identities to see a button for this ItemType, pick a group identity that includes all the identities that should have access, or add a button for each identity.
- If you want to change where the button appears in the TOC, you can drag and drop it to your preferred location. Alternatively, you can select the button and use the **Move Up/Move Down** buttons in the toolbar.

5.4.9 View the TOC in a Specific Language

"I want to see what the TOC looks like for a Change Specialist I member in Japan."

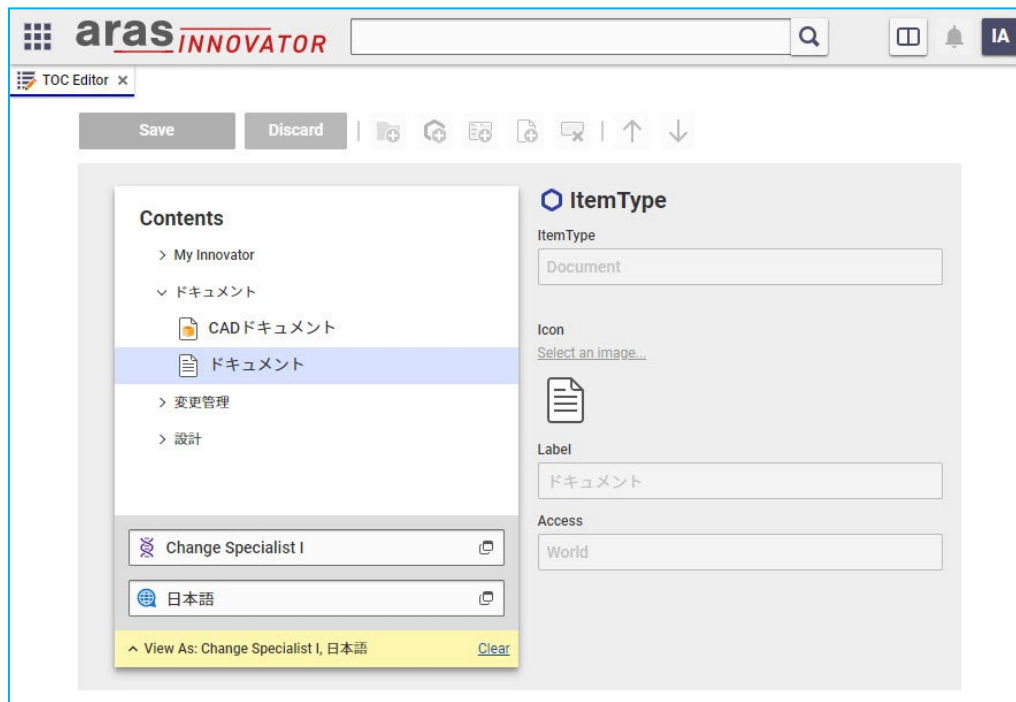


Figure 41. Viewing the content for Mike Miller's TOC

1. Navigate to **Administration > Configuration > TOC Editor** in the TOC.
2. Click View As at the bottom of the contents pane.
3. Enter or search for an identity in the Identity field. This can be a group identity like "All Employees" or an alias identity for a user like "Innovator Admin".
4. The contents pane will now display the TOC for your chosen identity.
5. Enter or search for a language in the Language field.
6. The contents pane will now display the identity's TOC content in the specified language. When you are done viewing the content, click **Clear** to exit viewing mode.

Note: Viewing mode is read-only. To make edits to the TOC, you must clear the View As field.

Note: The Language filter will be enabled only when an Identity is specified and there are two or more languages configured in the Aras Innovator database. For more details on configuring Aras Innovator for multiple languages, please refer to the Configuring Internationalization documentation.

5.4.10 Add a Button to the TOC from an ItemType

“I want to quickly add a new TOC button while defining my ItemType.”

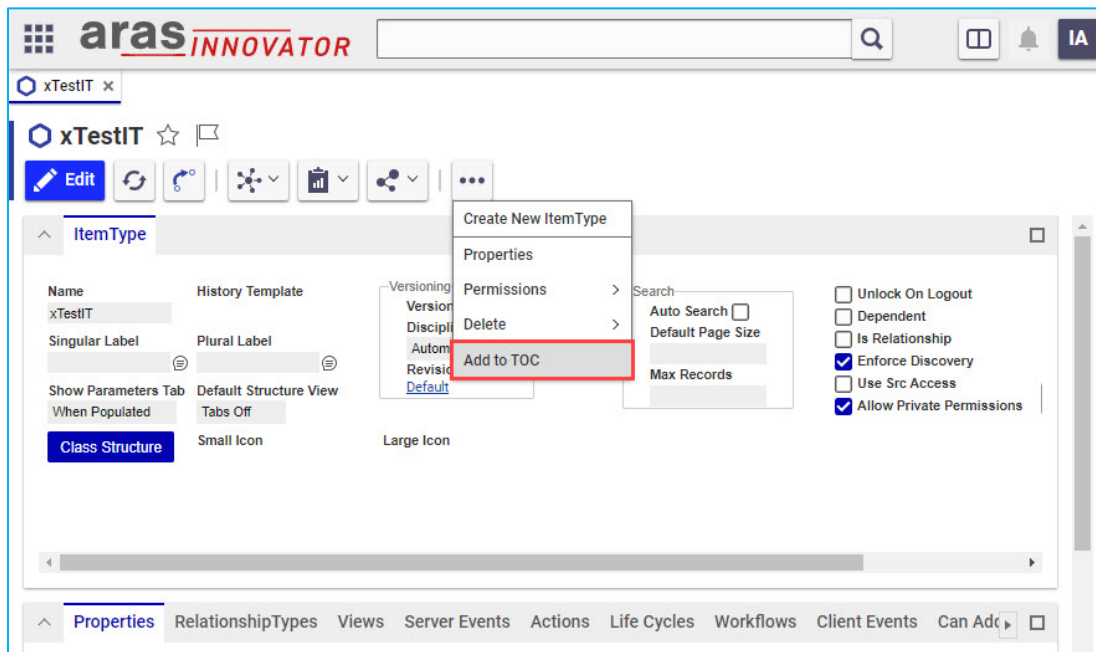


Figure 42. Quickly create a new TOC button with the “Add to TOC” action

1. If the ItemType isn't already open:
 - a. Navigate to **Administration > ItemTypes** in the TOC.
 - b. Search for the ItemType you want to work with.
 - c. Double click the ItemType in the grid to view it.
2. Select the '...' button from the ItemType toolbar and click **Add to TOC**. This action will create a new ItemType button in the TOC with the following settings:
 - a. ItemType: Current **ItemType**
 - b. Icon: **Small Icon** of the ItemType
 - c. Label: **Plural Label** of the ItemType (or ItemType name if no plural label is defined)
 - d. Access: **Administrators**
3. To see the new TOC button, navigate to the TOC and scroll to the bottom. This is the default location for new buttons added via the **Add to TOC** action.
4. To change the default settings for the new TOC button, navigate to **Administration > Configuration > TOC Editor** in the TOC.

5. Scroll to the bottom of the contents pane and select the new ItemType button.

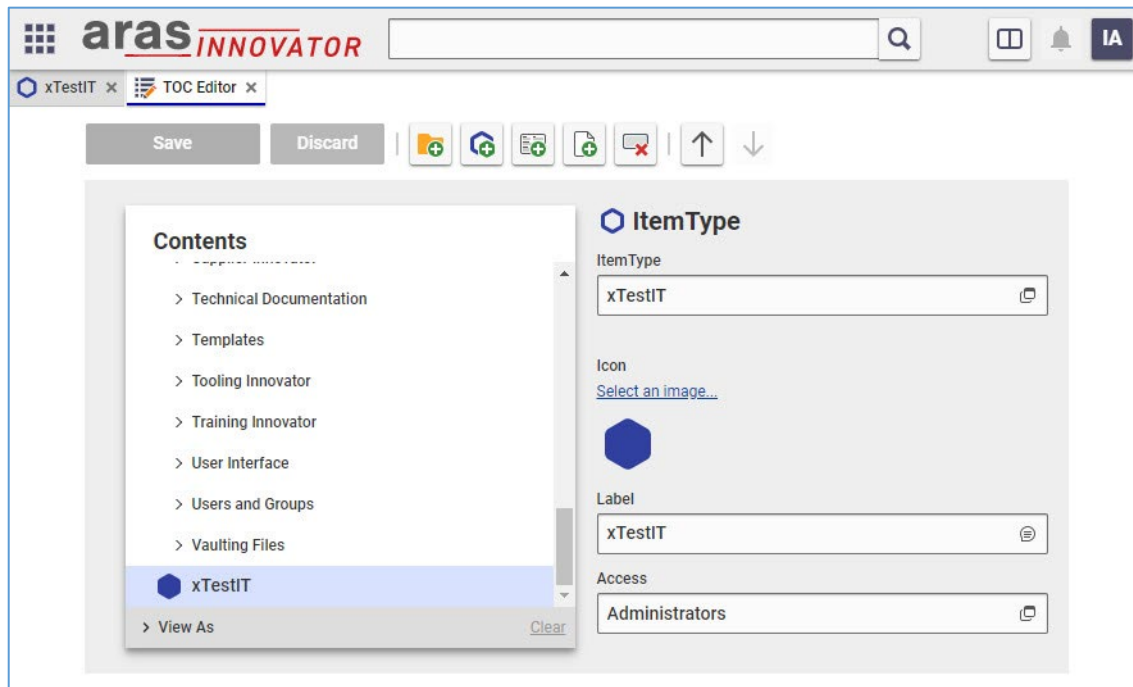


Figure 43. Default settings for a button created from the xTestIT ItemType

6. Change any default settings as needed.

Note: Changing the settings of an ItemType button on the TOC will not affect the settings of the associated ItemType. For example, changing the button icon will not change the icons defined on the ItemType.

7. If you want to change where the button appears in the TOC, you can drag and drop it to your preferred location. Alternatively, you can select the button and use the **Move Up/Move Down** buttons in the toolbar.
8. When you're finished making your changes, click **Save** and close the tab for the TOC Editor.

5.4.11 Add a new Item Button to the TOC

"I want the All Employees identity to be able to open the Engineering Dashboard from the TOC."

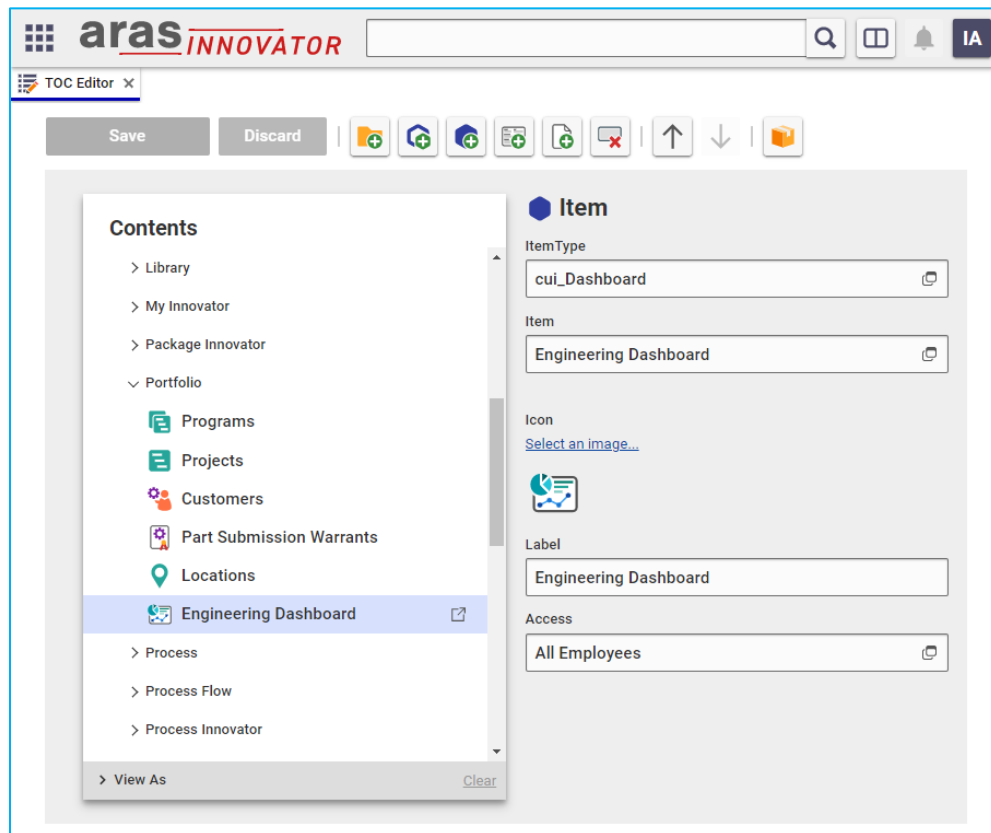


Figure 44. Configuring a new button for the custom ItemType "Purchase Orders"

1. Navigate to Administration > Configuration > TOC Editor in the TOC.
2. Click the **Add Item** button in the toolbar.
3. In the search dialog, choose the type of item you want to add and click **OK**.
4. In the next search dialog, choose the specific item you want to add and click **OK**.

Note: A new entry for your Item will appear in the Contents pane of the editor. If no categories were selected when you added the button, the new entry will appear at the bottom of the list. If a category was selected, the new entry will appear in that category.

5. In the righthand pane, you may customize any of the following properties:
 - a. **ItemType:** This is the type of item that the button will open.
 - b. **Item:** This is the specific item that will open in a new tab when a user clicks the button.
 - c. **Icon:** This image is displayed as an icon on the button.
 - d. **Label:** This multilingual property determines the button text.
 - e. **Access:** This property determines which identity will see this button in the TOC. If you want multiple identities to see a button for this ItemType, pick a group identity that includes all the identities that should have access, or add a button for each identity.

6. If you want to change where the button appears in the TOC, you can drag and drop it to your preferred location. Alternatively, you can select the button and use the **Move Up/Move Down** buttons in the toolbar.
7. When you're finished making your changes, click **Save** and close the tab for the TOC Editor.

5.5 Item Views

5.5.1 Add a tab to the first accordion

“I want to display the Part BOM tab in the top accordion for all users.”

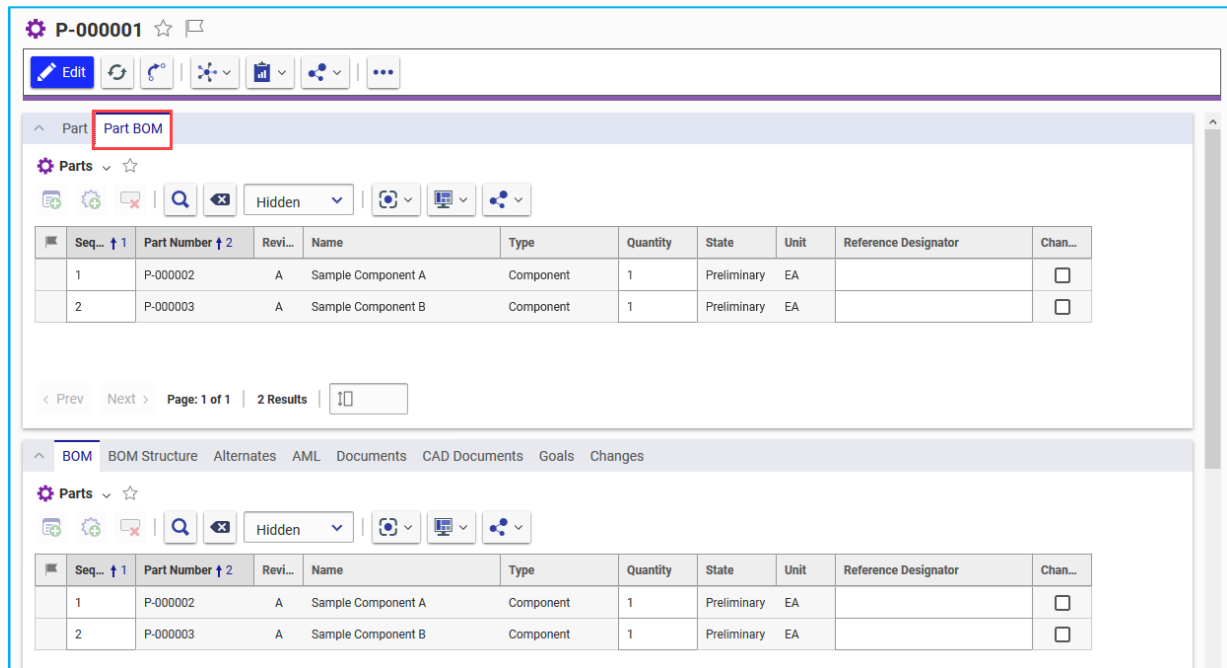


Figure 45. The Part BOM tab is added to the top accordion on the Part item view

1. Open the **Part** ItemType and select the **Client Style** relationship tab.
2. Right click the entry in the grid and select **Open** to open the Presentation Configuration for the Part ItemType.
3. Click the **Edit** button.
4. Select the **cui_PresentConfigWinSection** tab.
5. Click the **New** button in the grid toolbar to create a new window section with the following properties:
 - a. Classification: **Data Model**
 - b. Name: **Accordion1**
 - c. Location: **ItemView**
 - d. For Identity: **World**
6. Click the **Save** button, then right click the new window section, and select **Open**.
7. Click the **Edit** button.

8. Click the **New** button in the grid toolbar to create a new control with the following properties:
 - a. Type: **Tab Element Control**
 - b. Name: **Acc1_BOM_Tab**
 - c. Label: **Part BOM**
 - d. Additional Data: **{"relTypeId": "159C6D88795B4A86864420863466F728"}**
 - e. Parent: **ItemView.FormAccordionTabs**
 - f. Sort Order: **1024**
 - g. Action: **Add**
 - h. For Identity: **World**
9. Click **Save**, then navigate to **Design > Parts** in the TOC and open a Part item to see the new Part BOM tab in the top accordion.

Note: The default BOM tab will still appear in the relationship accordion. See the next section for steps to hide the default BOM tab from the second accordion.

5.5.2 Hide a tab from the second accordion

"I want to display the Part BOM tab in the top accordion instead of the relationship accordion."

The screenshot shows the Aras Innovator interface for a Part item (P-000001). The top toolbar includes buttons for Edit, Refresh, and other actions. Below the toolbar, the 'Part' tab is selected, and the 'Part BOM' sub-tab is highlighted with a red box. The 'Parts' section displays a table with two components:

Seq...	Part Number	Rev...	Name	Type	Quantity	State	Unit	Reference Designator	Chan...
1	P-000002	A	Sample Component A	Component	1	Preliminary	EA		☐
2	P-000003	A	Sample Component B	Component	1	Preliminary	EA		☐

Below the table, there are navigation controls showing 'Page: 1 of 1' and '2 Results'. The bottom section of the interface shows the 'BOM Structure' tab, which contains a table with columns for Part Number, Re..., State, Sequen..., Quantity, Claimed By, Name, Effectivity, and Reference D.

Figure 46. The Part BOM *only* appears in the top accordion on the Part item view

1. Follow the steps in the previous section to add the Part BOM tab to the top accordion. The following steps outline how to hide the default BOM tab from the relationship accordion.
2. Navigate to **Administration > RelationshipTypes** in the TOC.
3. Search for the **Part BOM** RelationshipType and open the item.
4. Click **Edit**.

5. Check off the **Hide In All** box to prevent the default tab from appearing in a relationship accordion.
6. Click **Save**, then navigate to **Design > Parts** in the TOC and open a Part item to confirm the default BOM tab doesn't appear in the relationship accordion.

5.5.3 Add a third accordion with a tab

"I want to show the Documents and CAD Documents tabs in a third accordion."

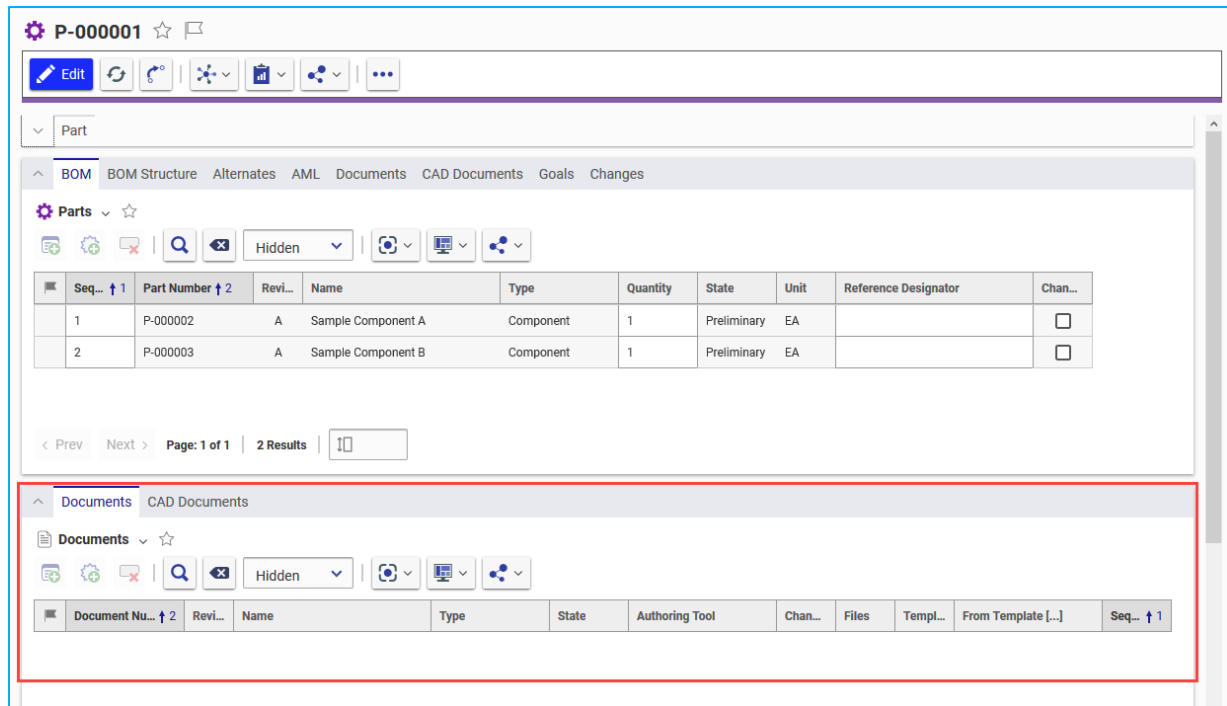


Figure 47. A third accordion is added displaying the Document and CAD Document tabs

1. Open the **Part** ItemType and select the **Client Style** relationship tab.
2. Right click the entry in the grid and select **Open** to open the Presentation Configuration for the Part ItemType.
3. Click the **Edit** button.
4. Select the **cui_PresentConfigWinSection** tab.
5. Click the **New** button in the grid toolbar to create a new window section with the following properties:
 - a. Classification: **Data Model**
 - b. Name: **Accordion3**
 - c. Location: **ItemView**
 - d. For Identity: **World**
6. Click the **Save** button, then right click the new window section, and select **Open**.
7. Click the **Edit** button.

8. Click the **New** button in the grid toolbar to create a new control with the following properties:
 - a. Type: **Accordion Element Control**
 - b. Name: **Acc3_Container**
 - c. Additional Data: **{"cssClass": "aras-item-view__relationship-accordion"}**
 - d. Sort Order: **2000**
 - e. Action: **Add**
 - f. For Identity: **World**
9. Click **Save**.
10. Click the **New** button in the grid toolbar to create a new control with the following properties:
 - a. Type: **Tab Container Control**
 - b. Name: **Doc_Tab_Container**
 - c. Additional Data: **{"attributes" : {"slot": "header"}}**
 - d. Parent: **Acc3_Container**
 - e. Sort Order: **2050**
 - f. Action: **Add**
 - g. For Identity: **World**
11. Click **Save**.
12. Click the **New** button in the grid toolbar to create a new control with the following properties:
 - a. Type: **Tab Element Control**
 - b. Name: **Document_Tab**
 - c. Label: **Documents**
 - d. Additional Data: **{"relTypeId": "09CBB0294FAB477AA7300906DC035462"}**
 - e. Parent: **Doc_Tab_Container**
 - f. Sort Order: **3000**
 - g. Action: **Add**
 - h. For Identity: **World**
13. Click the **New** button in the grid toolbar to create a new control with the following properties:
 - a. Type: **Tab Element Control**
 - b. Name: **CAD_Tab**
 - c. Label: **CAD Documents**
 - d. Additional Data: **{"relTypeId": "C65FB7DC8C3A4EFC97A6EE8196C0B448"}**
 - e. Parent: **Doc_Tab_Container**
 - f. Sort Order: **3050**
 - g. Action: **Add**
 - h. For Identity: **World**

14. Click **Save**, then navigate to **Design > Parts** in the TOC and open a Part item to see Document and CAD Document tabs appear in a new accordion at the bottom of the page.

5.6 Item View Sidebar

5.6.1 Display the ad hoc Graph View from an Item View Sidebar button

"I want to add a button to the sidebar of all items that will show an ad hoc Graph View in the item view."

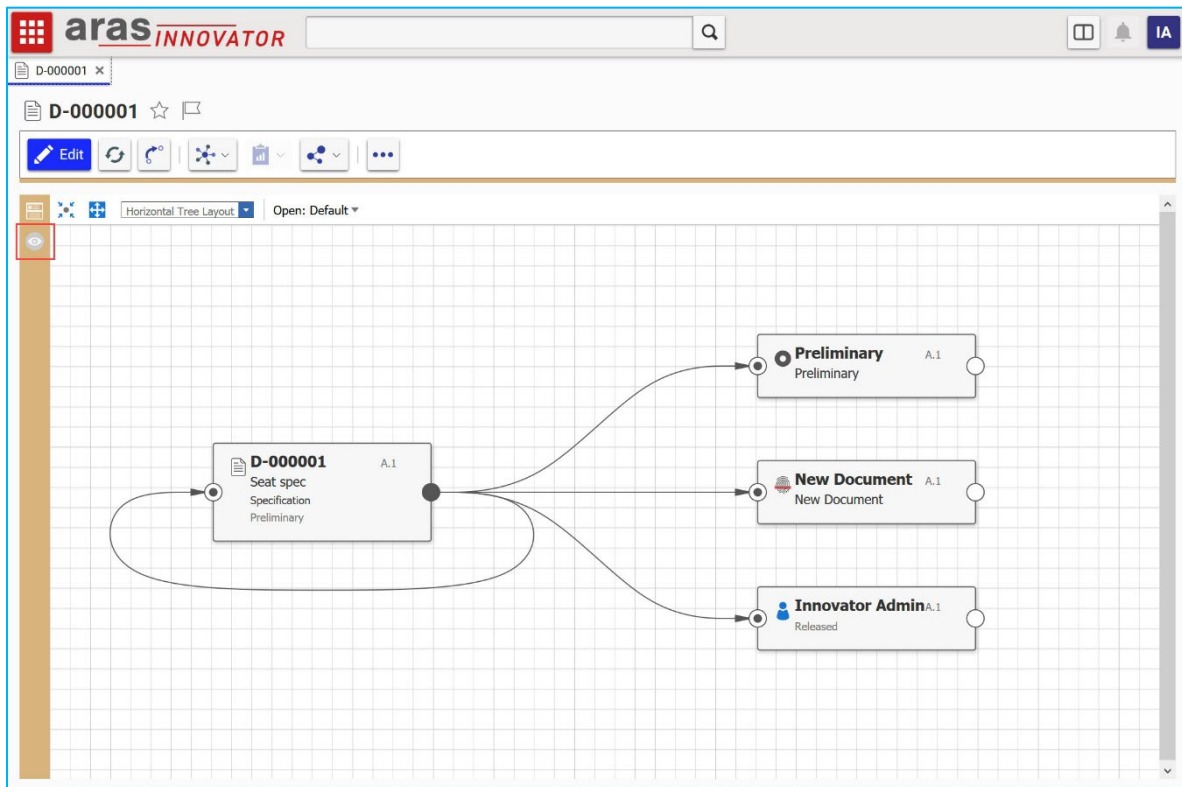


Figure 48. A sidebar button for displaying the ad hoc graph is added to the global Item View definition

1. Navigate to **Administration > Configuration > Client Presentation** in the TOC.
2. Click the **Search** button to run the Client Presentation search.
3. Click the **Global** item property in the single search result.
4. In the Command Bar Section grid, open the **Global Sidebar** item.
5. Click the **Edit** button.
6. Click the **New** button in the Command Bar Item grid, then select **Button > OK** in the dialog to create a new button with the following properties:
 - a. Name: **My_Ad_Hoc_Graph_Button**
 - b. Sort Order: **256**
 - c. Action: **Add**
 - d. For Identity: **World**

7. Right click the new button row and select **Open**.
8. Enter the following properties for the new Menu Button:
 - a. Click Method: **sidebar_default_gv_click**
 - b. Image: choose the icon you want to show when the sidebar button is inactive
 - c. Additional Image: choose the icon you want to show when the button is active
9. Click the **Save** button and close the Button tab.

5.6.2 Display a query-based Graph View from an Item View Sidebar button

"I want to display the Part BOM Graph View when the user clicks a sidebar button on a Part."

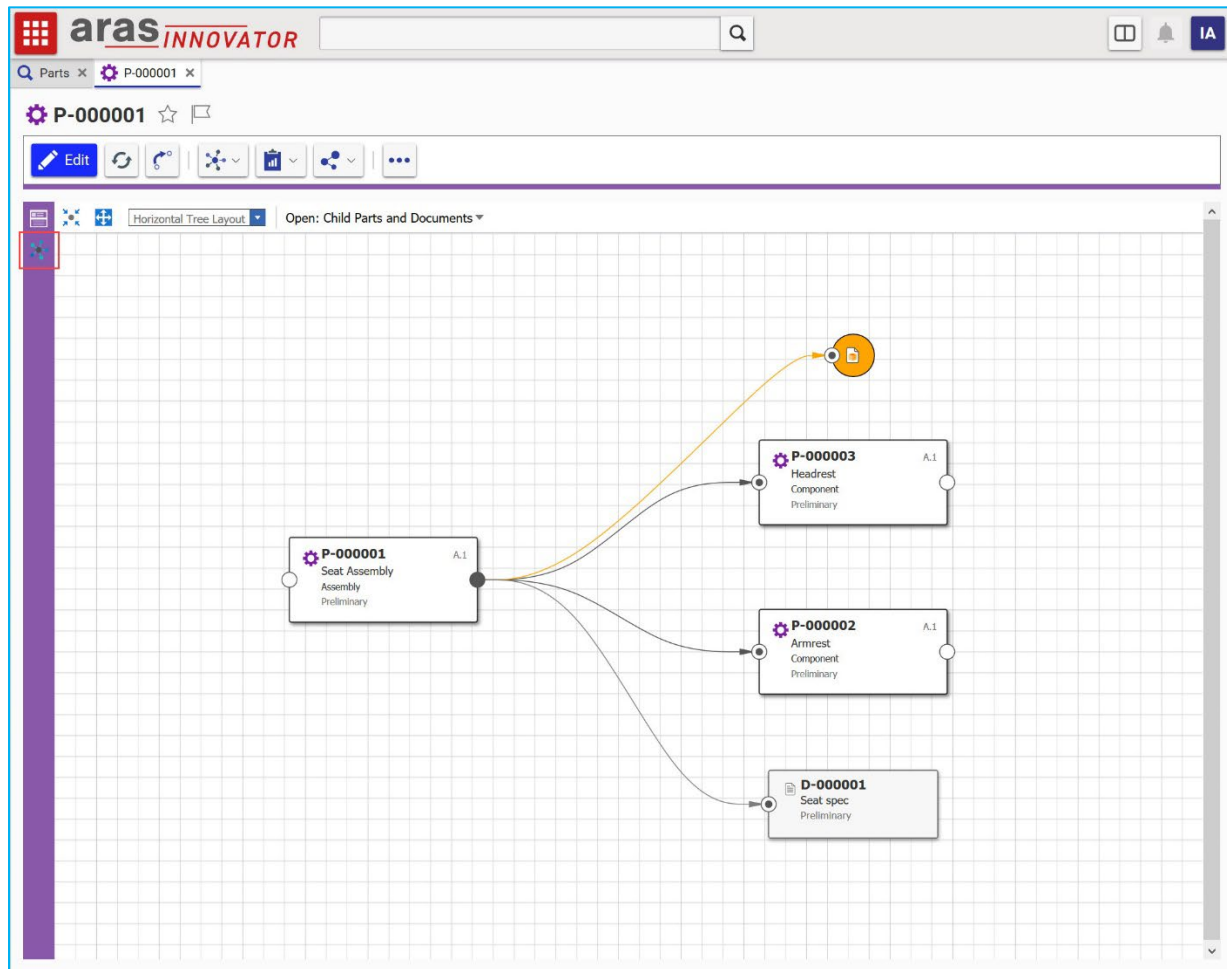


Figure 49. A sidebar button for displaying a specific graph is added to the Part form

1. Open the **Part** ItemType and select the **Client Style** relationship tab.
2. Right click the entry in the grid and select **Open** to open the Presentation Configuration for the Part ItemType.
3. Click the **Edit** button.

4. Click the **New** button in the Command Bar Section grid to create a new section with the following properties:
 - a. Classification: **Data Model**
 - b. Name: **Part_Custom_Sidebar**
 - c. Location: **ItemWindowSidebar**
 - d. Sort Order: **256**
 - e. For Identity: **World**
5. Click the **Save** button, then right click the new Command Bar Section, and select **Open**.
6. Click the **Edit** button.
7. Click the **New** button in the Command Bar Item grid to create a new item with the following properties:
 - a. Type: **Button**
 - b. Name: **My_Graph_Button**
 - c. Sort Order: **1100**
 - d. Action: **Add**
 - e. For Identity: **World**
8. Click **Save**, then right click the new Button, and select **Open**.
9. Click the **Edit** button.
10. Set the following properties on the item form:
 - a. Additional Data: { "gvId": "<graph view id>" }
 - b. Click Method: **sidebar_default_gv_click**
 - c. Image: **choose the icon you want to show when the sidebar button is inactive**
 - d. Additional Image: **choose the icon you want to show when the button is active**
11. Click **Save**, then navigate to **Design > Parts** in the TOC.
12. Open a Part item to see the new button in the sidebar.
13. Click the new sidebar button to view the specified Graph View.

5.6.3 Display a Tree Grid View from an Item View Sidebar button

“I want to display the BOM as a Tree Grid View when the user clicks a sidebar button on a Part.”

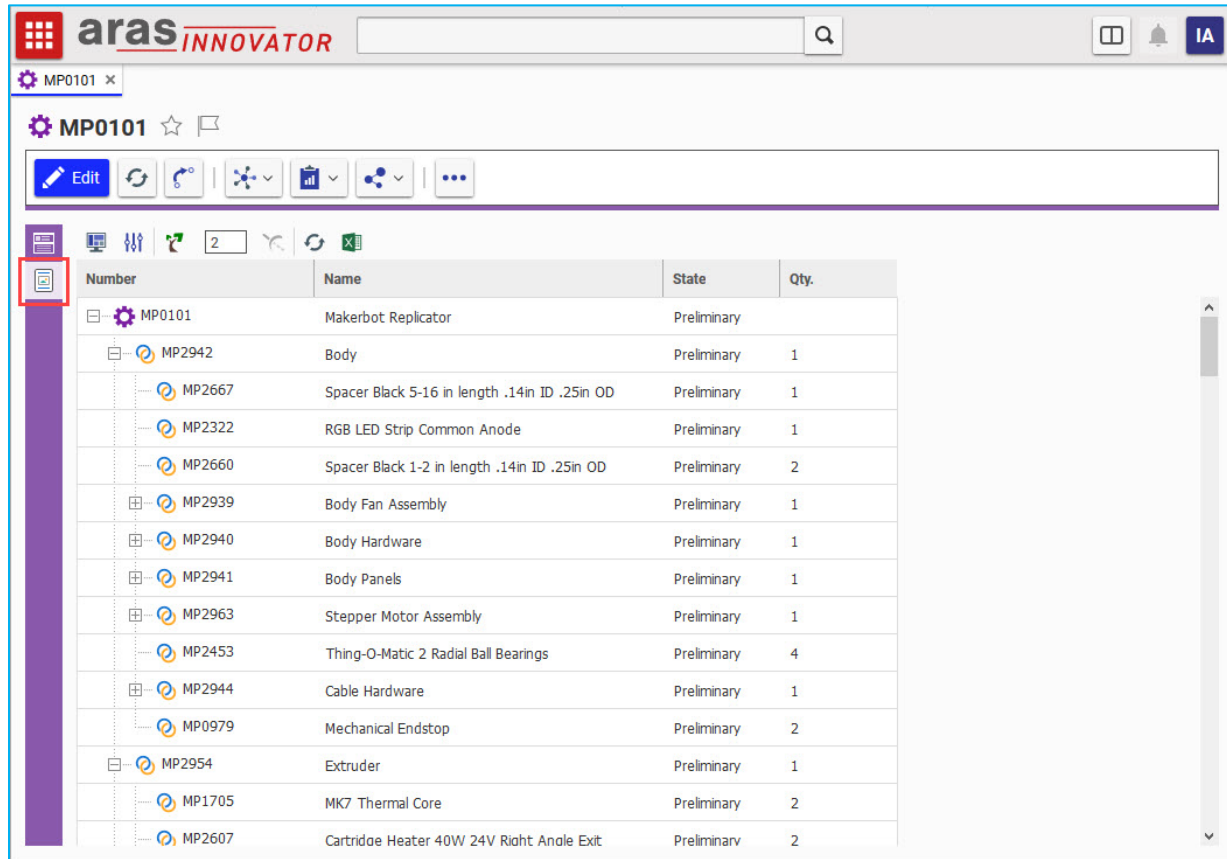


Figure 50. A sidebar button for displaying a Tree Grid View is added to the Part form

1. Open the **Part** ItemType and select the **Client Style** relationship tab.
2. Right click the entry in the grid and select **Open** to open the Presentation Configuration for the Part ItemType.
3. Click the **Edit** button.
4. Click the **New** button in the Command Bar Section grid to create a new section with the following properties:
 - a. Classification: **Data Model**
 - b. Name: **Part_Custom_Sidebar**
 - c. Location: **ItemWindowSidebar**
 - d. Sort Order: **256**
 - e. For Identity: **World**
5. Click the **Save** button, then right click the new Command Bar Section, and select **Open**.
6. Click the **Edit** button.

7. Click the **New** button in the Command Bar Item grid to create a new item with the following properties:
 - a. Type: **Button**
 - b. Name: **My_TGV_Button**
 - c. Sort Order: **1200**
 - d. Action: **Add**
 - e. For Identity: **World**
8. Click **Save**, then right click the new Button, and select **Open**.
9. Click the **Edit** button.
10. Set the following properties on the item form:
 - a. Additional Data: { "tgvdId": "<tree grid view id>", "startConditionProvider": "ItemDefault({\"id\": \"id\"})" }
 - b. Click Method: **sidebar_default_tgv_click**
 - c. Image: **choose the icon you want to show when the sidebar button is inactive**
 - d. Additional Image: **choose the icon you want to show when the button is active**

Note: The *startConditionProvider* property in Additional Data is optional. The view will use the context item's id as the starting condition if this property is not provided. It's only necessary to include the *startConditionProvider* property if your Tree Grid View has a start condition that is not the id of the context item.

11. Click **Save**, then navigate to **Design > Parts** in the TOC.
12. Open a Part item to see the new button in the sidebar.
13. Click the new sidebar button to view the specified Tree Grid View.

5.7 Headers and Title Bars

5.7.1 Add a Button to the Main Window Header

“I want to display the ‘help’ content when the user clicks a button in the main window header.”

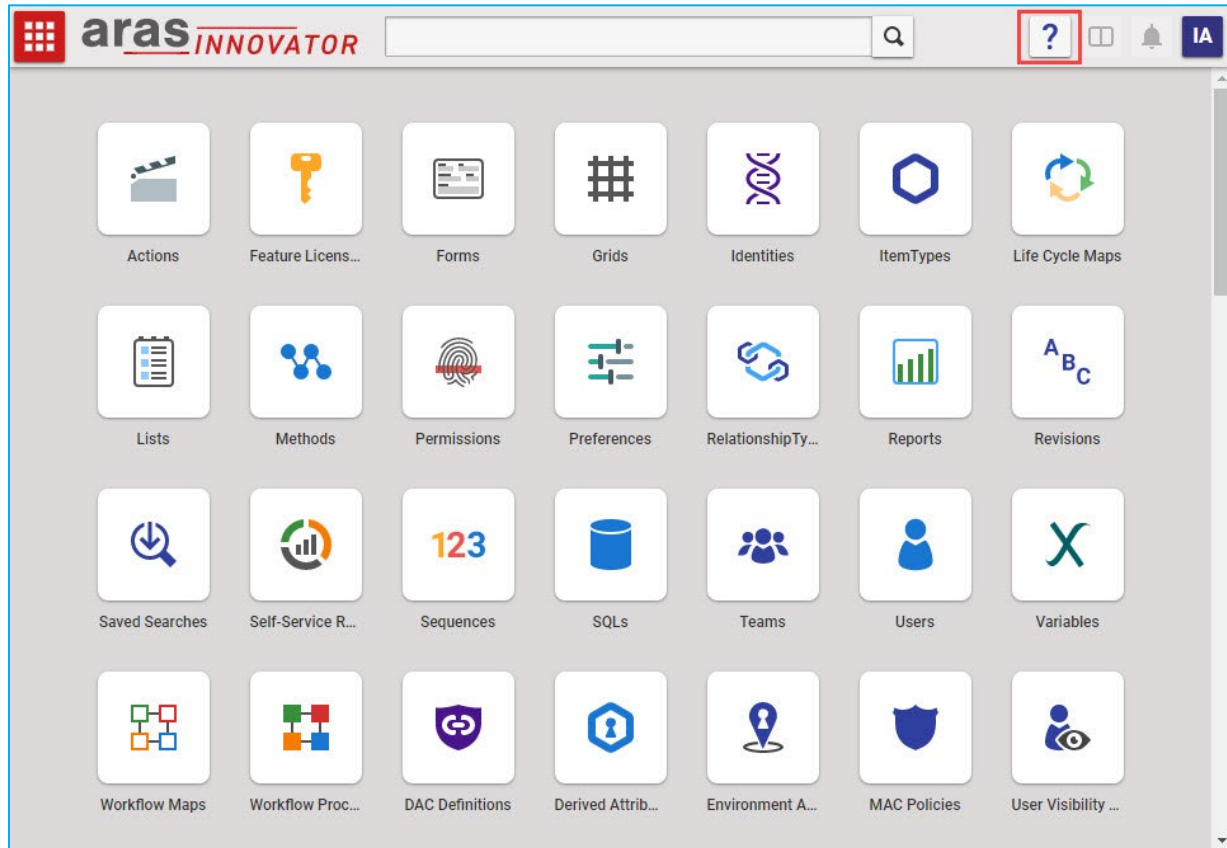


Figure 51. A main window header button for displaying the default Aras Innovator “help” content

1. Navigate to **Administration > Configuration > Client Presentation** in the TOC.
2. Click the **Search** button to run the Client Presentation search.
3. Click the **Global** item property in the single search result.
4. In the Command Bar Section grid, open the **com.aras.innovator.cui_default.mwh_header** item.
5. Click the **Edit** button.
6. Click the **New** button in the Command Bar Item grid, then select **Button > OK** in the dialog to create a new button with the following properties:
 - a. Name: **Custom_Help_Button**
 - b. Sort Order: **75**
 - c. Action: **Add**
 - d. For Identity: **World**
7. Right click the new button row and select **Open**.

8. Enter the following properties for the new Menu Button:
 - a. Click Method: **cui_default_mwh_onHelpCommand**
 - b. Image: choose the icon you want to show on the button
 - c. Additional Data: **{"right":true}**
9. Click the **Save** button and close the Button tab.
10. Logout and login to see the new button in the main window header.

5.7.2 Add a Button to the Search View Title Bar

"I want to display the context ItemType when an admin clicks a button in the search view title bar."

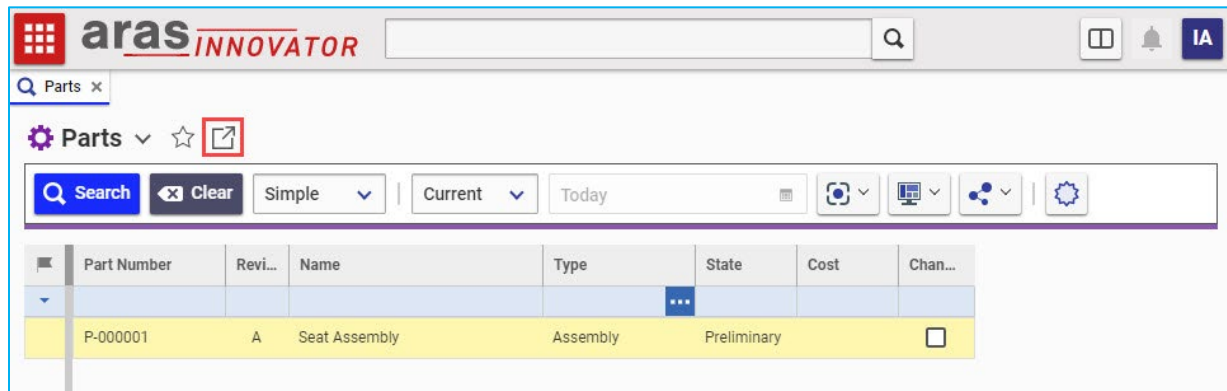


Figure 52. A search view title bar button for displaying the context ItemType definition

1. Navigate to **Administration > Methods** and create a new JavaScript Method with the following code:


```
var topWindow = aras.getMostTopWindowWithAras(window);
var workerFrame = topWindow.work;
if (workerFrame && workerFrame.itemTypeID) {
    aras.uiShowItem('ItemType',workerFrame.itemTypeID);
}
```
2. Click **Save** and close your new Method.
3. Navigate to **Administration > Configuration > Client Presentation** in the TOC.
4. Click the **Search** button to run the Client Presentation search.
5. Click the **Global** item property in the single search result.
6. In the Command Bar Section grid, open the **searchview.titlebar.default** item.
7. Click the **Edit** button.
8. Click the **New** button in the Command Bar Item grid, then select **Button > OK** in the dialog to create a new button with the following properties:
 - a. Name: **Open_ItemType_From_SearchView**
 - b. Sort Order: **768**
 - c. Action: **Add**
 - d. For Identity: **Administrators**

9. Right click the new button row and select **Open**.
10. Enter the following properties for the new Menu Button:
 - a. Click Method: choose the **new Method** you created
 - b. Image: choose the icon you want to show on the button
 - c. Additional Data: { **"cssClass": "aras-button_d" }**
11. Click the **Save** button and close the Button tab.

Note: The same title bar content can also be configured for the RelationshipsView, SearchDialog, and GraphView locations.